

Users Guide

Texas Parks and Wildlife Point of Sale Terminal

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| Texas Parks and Wildlife | Hypercom License Application |

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1 Introduction

Welcome to the Texas License Connection point of sale terminal!

The point of sale terminal is part of the Texas License Connection and is used to sell hunting and fishing licenses in retail locations and Texas Parks and Wildlife (TPW) offices. This application is an alternative to the web-based PC application and provides the same functions.

What's in this Guide?

This User Guide provides the procedures and information you need to do the following:

- Sell hunting and fishing licenses
- Print the license documents and appropriate receipts
- Void or reissue licenses in case of loss or damage
- · View mail messages from the host, and send mail messages to the host
- Order and receive supplies for the system
- · Print reports of daily transactions and sales
- Maintain settings and parameters for the terminal including setting up new users and passwords, and setting the tax rates for taxable items.

Conventions Used in this Guide

The following typographic conventions are used in this User Guide:

- Upper case letters are used for menu and screen names. For example, the MAIN menu and the SALES menu.
- Buttons or menu selections that you touch or press in a procedure are presented in a bold typeface, such as ENTER, CLEAR, or SALES, for example.
- For the sake of brevity, an abbreviated style is used to represent a series of menu commands. For example, SALES > MORE > VOID means "from the SALES menu choose MORE and then choose VOID"

Related Documents and Resources

You may find the following resources helpful as they provide additional information about the Hypercom License application:

• **Training video**. Describes the features and functions of the Hypercom License Application and point of sale (POS) terminal and how to perform

- transactions using the system. It also provides instructions on how to connect the components of the terminal together.
- Quick Reference Guide. Contains the basic procedures on a single sheet for quick reference. The Quick Reference Guide also contains barcodes you can scan for the most frequently purchased licenses.
- **Training Mode** is available on the terminal for you to learn how to use the system without connecting to the regular database. This is a good way to quickly learn the system and is recommended for training.

Quick Tour of the System Hardware

Hypercom Terminal

The Hypercom terminal contains the touch-sensitive display, the card reader, the agent receipt and reports printer, and the built-in pinpad. You can use the card reader to identify a customer by swiping the customer's Texas driver's license through the reader, or by swiping the Lifetime License card issued by TPW.

License Printer

The license printer (Veriphone) is used to print the license documents.

Bar Code Scanner

The scanner is used to identify the customer by scanning the customer information from the license document, or from the Lifetime License card issued by TPW. The scanner needs to be programmed before it can be used. Instructions are shipped with the system.

Keyboard

The keyboard is a smaller version of a standard PC keyboard and is used to type in the various information required to sell licenses and to perform other system tasks. You will find that many of the functions can be accomplished using either the hot keys on the keyboard or the touch sensitive areas on the screen for maximum flexibility and convenience.

A stacker is also included with the terminal equipment which provides an upper shelf for the license printer and Hypercom terminal and a lower slide out tray for the keyboard.

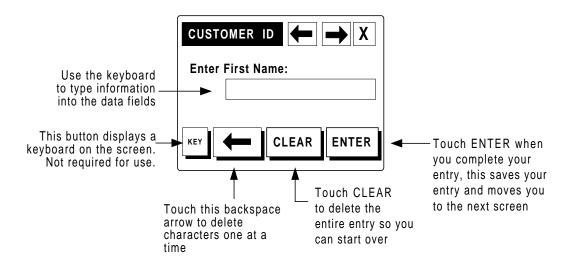
Navigating Screens and Menus

Using the Touch-sensitive Screen

The Hypercom terminal provides a touch-sensitive screen which displays buttons and icons. The tasks you perform on the terminal require only a light finger touch to activate the commands. You can also use the stylus provided with each Hypercom unit to touch the screen.

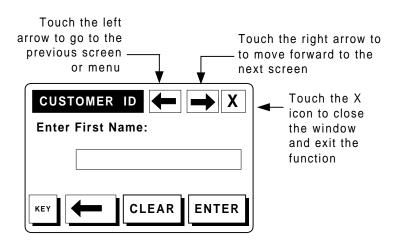
Entering and Editing Data

Each screen provides touch-sensitive buttons and icons to let you make selections from menus and to move to the next screen or return to a previous screen.



Moving Between Screens

The touch-sensitive buttons shown below are used to move between screens and to close screens when you complete a task.



Keyboard Hot Keys

Many of the keys on the keyboard have identical functions to the button icons on the Hypercom terminal screen. The keyboard hot keys are shown below.



Equivalent to touching the buttons YES, ENTER, or SELECT in the lower right corner of the screen. On screens without these buttons, it is equivalent to DONE



Equivalent to ${\bf NO}$ where supported, and the exit icon ${\bf X}$ at the top right corner of the screen





Equivalent to the buttons at the top of some of the screens. Used for scrolling between screens, or returning to a previous menu.





Equivalent to SCROLL or DETAIL when appearing on a screen.



Equivalent to the button appearing on the lower left of entry screens.



Equivalent to **CLEAR** or **REMOVE** when supported on the lower left of entry screens.





Can be used to select options on various menus. Each key corresponds to the position of the button on the menu. For example, key number 1 corresponds to the top left menu button, key 2 corresponds to the top right menu button and key 3 corresponds to the middle left menu button.

F2

Equivalent to **NEW** when it appears on a screen.



Getting Help

The Help Desk is available to help you to troubleshoot equipment and software problems.

Contacting the Help Desk

Contact telephone number (toll-free) for the Help Desk: 1-866-852-8793

If you cannot perform any licensing tasks due to equipment problems and the Help Desk has submitted an exchange request, the Help Desk can complete a sale on your behalf, over the phone. You will receive full credit for the sale.

The help desk will assist you if necessary with the sales that are pending and then will fill out the equipment exchange request. The Help Desk will not make the customer wait.

The Help Desk will not be able to assist you in completing sales however in the following situations:

- If your terminal has been locked out by Texas Parks and Wildlife for administrative reasons.
- When your phone connection is interrupted for some reason and you cannot connect to the TLC database. In this case, you can perform some licensing functions, but not all. You must operate your terminal off-line.

In Case of License Printer Problems

Do not attempt to correct any problems with the license printer involving the tension of the mechanism or the heating elements. Contact the Help Desk.

If there are any problems with the printing of the text, or paper feed through problems, contact the Help Desk.

Offline Processing

Your terminal is offline whenever the connection to the TLC system is interrupted. When your terminal is off-line you can still issue licenses, and then when the terminal is back online, the information you entered is sent to the host database for updating. Some functions however require a connection to the host and therefore cannot be accomplished when the terminal is offline.

Functions Available When Terminal is Off-line

You can perform the following procedures and functions even when your connection to the TLC system is interrupted:

- Log on and log off
- Add customers
- Issue licenses (You can swipe the customer's Texas driver's license or other AAMVA -compliant license through the card reader. You can also scan current license documents to enter the customer information into the terminal.
- Cancel a transaction

- Print the license document and dealer receipt
- · Change your password
- Use Terminal Help

If you have supervisory privileges, you can do the following when offline:

- Authorize new users
- Modify most terminal configuration settings and options.

Functions Not Available When Terminal is Off-Line

You cannot perform the following procedures if your connection to the TLC system is interrupted:

- Identify customers in the TLC system database.
- Update customer information
- View a customer's current holdings
- Use override to sell licenses
- Void or replace licenses
- Receive TPW messages or process mail
- Process End Shift reports
- Generate and print sales and administrative reports
- Order stock
- Data refresh or other application updates.

2 Getting Started

This chapter introduces you to the system by explaining how to perform a first time procedure on a terminal, and how to log on to the system and access the Main menu. Logging on requires only a password and user ID. The procedure and rules for creating user IDs and password are included.

Starting the System for the First Time

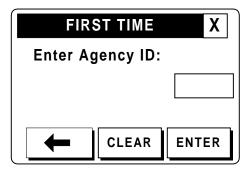
When you activate a terminal for the first time, you must perform a start up procedure. The start up procedure enables the host to recognize the terminal in the system. WorldCom provides you with the Agent Location Manager ID and the password you need to enter with your initial system documentation. The start up procedure is done only once for each terminal at a location.

If you have more than one terminal at your location, use this start up procedure for each terminal.

1 Power up the terminal and printer. After a boot up sequence, the following screen displays.



2 Touch OK.



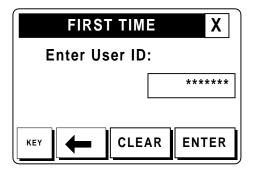
3 Type in the Agency ID (provided by WorldCom). Touch **ENTER.** The User ID screen displays.



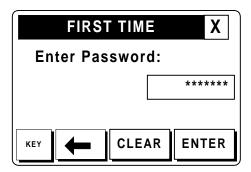
NOTE: The system components should be set up and interconnected prior to powering on the terminal and Hypercom printer.



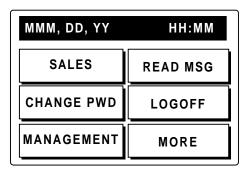
NOTE: Both the User ID and password are case sensitive.



4 Type in the your user ID and touch **ENTER**. The Password screen displays.



5 Type in the password provided by WorldCom. Touch **ENTER**. The terminal connects to the host, verifies information and then displays the Main Menu.



What's Next?

If you are the Agent Location Manager you can now set up users in the terminal. Log on with the password and logon ID provided by WorldCom. If you have multiple terminals at your location, User IDs and passwords must be set up at each terminal. Users authorized to use multiple terminals will require a user ID and password at each terminal they are authorized to use.

If you want to also sell licenses, set up a new user ID and password for yourself and assign both clerk and supervisory privileges.

For procedures, refer to Authorizing New Users, in Chapter 5.



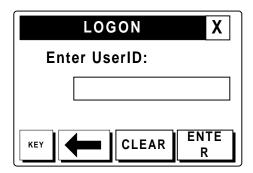
TIP: To correct a typing error touch the left arrow key to backspace, or touch CLEAR to delete the entry.

Logging On

You must be logged on to the system to perform any system functions. The logon screen appears after the system is powered on and has booted up. Your supervisor or manager provides user IDs and passwords.

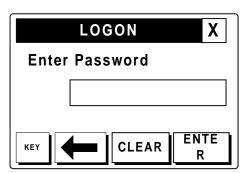
To log on

1 With the LOGON screen displayed, type in your user ID.

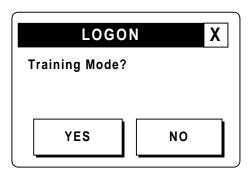


2 Touch **ENTER**. The Password screen displays.

If you enter an incorrect user ID, or type it incorrectly, you get an INVALID USER message. You must retype it. Note that both password and user id are case-sensitive.



3 Type in your password and touch **ENTER**. Note that asterisks display. The Training Mode screen displays.



4 For Training Mode, touch **YES**. To bypass the training mode touch **NO**. You can also just press **ENTER** on the keyboard to indicate **NO**.

About the Training Mode

The training mode gives you access to the same functions provided by the online active system. You can enter customers, sell and print licenses, as well as cancel and void licenses. None of your entries will affect the live system and are all deleted from the "training" database overnight. If you want to spend some time learning the system, and getting acquainted with the menus and functions, the training mode is a quick and effective way to do it.

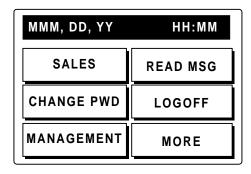
The training mode should be used to train all new employees and allow them the opportunity of using the system in a practice mode.

When you are in training mode, all documents, receipts, or reports produced will have TRAINING printed on them. The document number indicated for licenses issued in the training mode is "training".

To exit training mode, you simply logoff from the Main Menu.

Main Menu

The MAIN Menu is the starting point for all terminal activities and displays again after you complete a sales transaction or other system function. The date and time are indicated at the top.



SALES - Provides Access to the SALES menu and all sales transactions performed at the terminal. Refer to Chapter 3 for Sales functions

CHANGE PWD - Allows you to change your password.

MANAGEMENT - Provides access to the MANAGEMENT menu and management functions such as reports and terminal settings. This can be accessed only by supervisors and the Agent location manager. Refer to Chapter 5 for Management functions.

READ MSG - Allows you to see the last message sent by the host.

LOGOFF - Logs you off the system. Allows another user to log on.

MORE - Provides the additional Main menu options for HELP and END SHIFT.

TERM HELP - Provides Help Options

END SHIFT- Requests the shift report from the host.

Changing your Password

You can change your password any time you are logged on. If you are the Agent Location Manager and want to change your password, you must have the WorldCom Help Desk change it for you.

Passwords and IDs are stored separately at each terminal. Therefore, if you use other terminals at your location, you must change your password at each terminal.

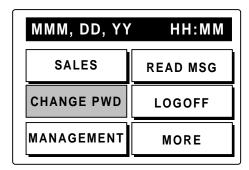
Rules for Passwords and User IDs

When you create a new password and/or a user ID, you must follow these requirements:

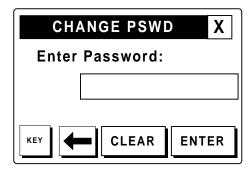
- Use at least five characters, but no more than ten in your password or ID. Any combination of letters and numbers will work.
- You cannot use a sequence of characters such as 12345, or recurring characters such as 222222, or ccccc.
- Your password and user ID are case-sensitive, so you must always use the same combination of upper and lower case characters to log on.

To change your password

1 From the Main Menu select **CHANGE PSWD**.



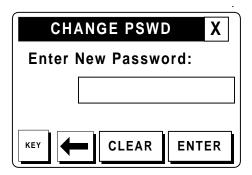
The CHANGE PSWD screen displays.



2 Enter your current password. Your password appears as a series of asterisks on the screen to maintain security. Touch **ENTER**. You are prompted for your new password



TIP: Make sure the **caps lock** on your keyboard is off when you enter or change your password.



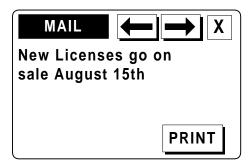
- **3** Enter your new password and touch **ENTER**. You are prompted to enter your new password again to confirm it.
- **4** Enter your new password again and touch **ENTER**. You are returned to the MAIN menu. You can now log on using your new password.

Reading and Printing Messages

Occasionally the host sends messages to the terminals. Messages from the host display automatically on your terminal. You can print the message or close the window and read and print the message later. Keep in mind however, that when a new message arrives, the previous message is deleted from the terminal memory. Messages can be read and also sent from the Management Process Mail function.

To print a message

1 Read the message if convenient. To view the remainder of the message, use the right and left scroll arrows.



- 2 To print the message on the terminal printer, touch **PRINT**.
- 3 To close the window, touch the **X** exit icon in the window.

Logging off

You should log off the system when you are not selling licenses or performing other terminal activities. The system logs you off automatically after 5 minutes if there is no activity on the terminal.

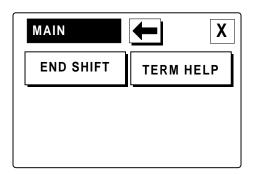
To log off:

• From the main menu touch **LOGOFF**. The logon screen displays. You can log on again later, or any person authorized to sell licenses can log on.

Ending the Shift

This procedure ends the shift and prints the End of Shift report.

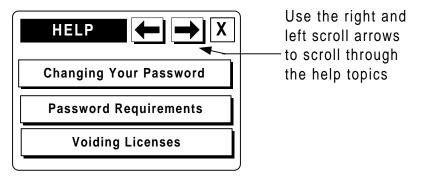
• From the MAIN menu select **MORE > END SHIFT**.



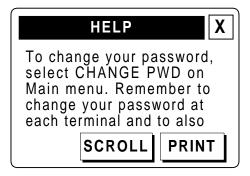
Viewing Online Help

Term Help provides information and procedures for terminal procedures.

1 From the Main menu, select TERM HELP. A list of help topics appears.



2 Select the topic you want. The help topic displays.



3 Touch **SCROLL** to view additional topic information. To Print the topic touch **PRINT**.

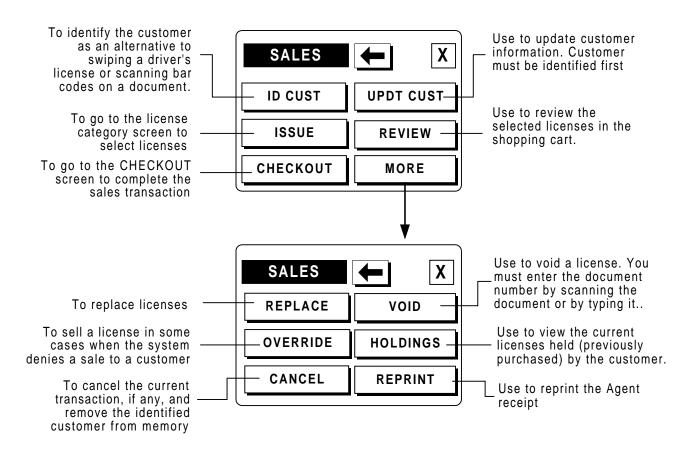
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3 Selling Licenses

To sell a license you must first identify the customer. If the customer is not in the database, you must create a new record for the customer. After you identify the customer, you can select licenses, proceed to checkout and then print the license documents and an agent receipt.

Using the Sales Menu

The SALES menu provides access to all of the functions related to sales transactions. Once you have identified a customer, the functions provided on the primary sales screen are automatic so you will not have to return to this screen to complete a license sale unless you are working outside the normal license flow.



Identifying the Customer

You must identify the customer before you can sell licenses to the customer. Choose one of the following methods to identify a customer:

- Swipe the customer's Texas (or AAMVA-compliant) drivers license or Lifetime License card through the Hypercom card reader
- Scan the bar code for the **Cust#** or the **Doc #** on a hunting or fishing license previously purchased by the customer through the Texas License Connection
- Type in customer information such as name and date of birth, social security number and date of birth, driver license number, or name and phone number.

What is AAMVA-compliant?

AAMVA-compliant refers to the standard for the use of bar codes and magnetic stripes on identification cards established by the American Association of Motor Vehicle Administrators (AAMVA) and the International Standards Organization (ISO). The purpose of the standard is to ensure that the bar code and magnetic stripe infrastructure developed by one State agency is compatible with the infrastructure developed by all other State agencies and similar agencies in other states.

Using the Scanner or Card Reader

The quickest and most accurate methods to identify a customer are to either scan the customer number barcode on a Texas Parks and Wildlife license, or to swipe a Texas (or AAMVA-compliant) driver's license or a Lifetime License card through the card reader on the Hypercom Unit.

The Lifetime License Card issued by Texas Parks and Wildlife has both a bar code for scanning and a magnetic strip for swiping.

To identify the customer

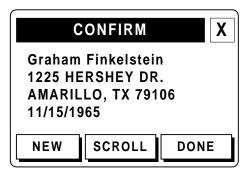
- 1 From any screen with an asterisk in the title bar, choose one of the following identification methods:
 - Swipe the customer's Texas driver's license (or other AAMVA-compliant license) or Lifetime License card through the card reader on the Hypercom terminal
 - Scan the customer number or document number barcode on a current or expired license document.

To scan a document number or customer name, hold the scanner over the barcode and depress the button on the scanner until a beep is heard.

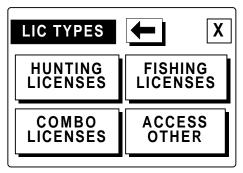
The terminal responds instantly to either a card swipe or the scanner and contacts the host to search for the customer search. The CONFIRM screen displays.



TIP: The scanner or card reader are the best ways to identify a customer.



2 Verify the information with the customer and touch **DONE**. The LICENSE TYPES menu displays.



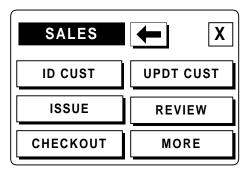
3 From the LIC TYPES screen you select a license category and then a license. Refer to the section *Selecting Licenses to Sell* in this chapter.

Entering Information to Identify the Customer

If the correct customer is not displayed, you must use an alternate method, such as entering customer information as described below. DO NOT enter a new customer until you have tried at least three identification methods.

To identify the customer

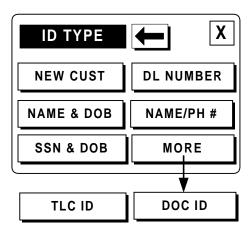
1 From the MAIN menu select **SALES**. The SALES menu displays.



2 Select **ID CUST**. The ID TYPE screen appears. The ID Type screen gives you several options for identifying the customer.



NOTE: If you need to update any customer information you should do so before issuing licenses. See *Updating Customer Information* in this chapter.



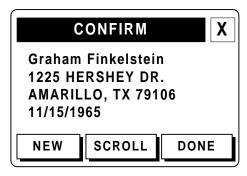
3 Select one of the identification methods to identify the customer.

| ID Options | Description and input |
|------------|--|
| NAME & DOB | Enter the customer's first name, last name and date of birth. For the DOB, use the format MM/DD/YYYY. |
| SSN & DOB | Enter the customer's social security number without spaces or formatting, and enter the date of birth in the form MM/DD/YYYY. |
| DL NUMBER | Enter the customer's driver's license state and number. |
| NAME/PH# | Enter the customer's first and last name and telephone number. Include the area code, but no spaces or dashes. |
| DOC ID | Enter the document number of a recent or current license purchased by the customer. NOTE : You can also scan the document number. |
| TLC ID | Type in the customer's TLC number. This is the same as the Customer Number which you can scan from an existing or previous license document. You can also scan the TLC ID. The TLC ID (customer number) is a unique identification number assigned by the system to each customer. |

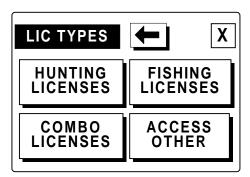
The CONFIRM screen displays when the host locates the customer record.



NOTE: If the customer displayed is not the correct customer, exit the screen and use an alternate method to find the customer



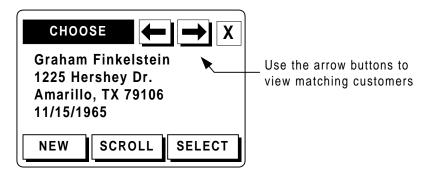
- **4** Verify the information with the customer. Note that the date of birth may appear on the next screen if there are two lines for the address.
- **5** If correct, press **DONE**. The license category screen displays.
- **6** If any customer information needs to be updated you should make the changes before issuing licenses. To do this touch the **Exit** icon to return to the SALES menu. Refer to *Updating Customer Information* in this chapter.



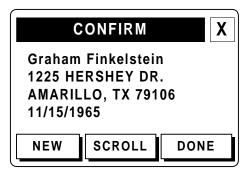
- **7** Select a license category.
- **8** Refer to the section *Selecting Licenses to Sell* in this chapter.

Selecting a Customer from Multiple Matches

If more than one customer matches the information, you must choose the customer from a list of matching customers provided by the host.



- 1 Verify name, address, and birth date with the customer.
- 2 If there is no correct match, touch the EXIT icon and select a different search method. DO NOT create a new customer unless you have tried at least three identification methods.
- **3** With the correct customer displayed, touch **SELECT**. The host retrieves the full customer information and displays the CONFIRM screen. Note that the birth date will appear on the next screen if the address uses two lines.



4 To confirm the customer, touch **DONE**. You can now select licenses to sell.

Handling Customer Holds

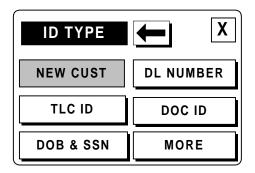
If there is a system hold preventing the issuance of a license to a customer, refer the customer to 512 389-4630 to resolve and/or clarify the issue.

Entering a New Customer

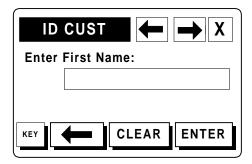
If a customer is not in the database, you must create a new customer record. Before you enter a new customer, however, try at least three identification methods to locate the customer in the database.

To add a new customer

1 From the MAIN menu select **SALES > ID CUST > NEW CUST**.



2 The first ID CUST screen displays.

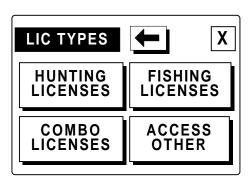


9

TIP: If you hear two beeps when you press ENTER, you have not entered the required information for the field.

- 3 Type in the following customer information. Touch **ENTER** to advance to the next screen. The fields with an asterisk * indicate required information. For customers with a foreign residence, the appropriate screens are provided for you to enter the foreign address information.
 - **First Name*** Enter the customer's first name.
 - Middle Initial Optional. Press ENTER to skip.
 - Last Name* Enter the customer's last name
 - **Suffix** Optional. Press **ENTER** to skip.
 - Gender M or F.
 - **Height** <Feet>Enter a single number for feet.
 - **Height** <IN> Enter the number of inches.
 - **Eye Color** Valid values are: BLK, BLU, BRO, GRY, GRN, HAZ, MAR, MUL, PNK. Defaults to XXX for unknown. Touch **CLEAR** to clear the default entry for eye color.
 - Hair Color Valid values are: BLK, BLN, BRO, GRY, RED, SDY, WHI. Defaults to XXX for unknown. Touch CLEAR to clear the default entry for hair color.

- Date of Birth* (DOB). Use the format MM/DD/YYYY
- Enter SSN Enter 9 digit SSN.
- **Country USA?*** Defaults to **Y** for YES. Press ENTER to continue, or to change the country, touch CLEAR and enter **N** for NO and enter the country name on the screen that follows.
- **Enter DL State** Enter the state where the driver's license was issued (use the 2 letter postal code).
- Enter Driver License Enter the license number.
- **Texas Resident?*** Enter **Y** or **N** to indicate if the customer is a Texas resident. A customer must live in the state for a minimum of six (6) continuous months to be considered a resident.
- **Enter Address*** Enter the customer's street address (You can use address line 2 for an apartment number)
- Enter City* Enter the name of the customer's city.
- Enter State* Enter the customer's state. Defaults to TX. If you indicated for a customer that the country was not USA, you are prompted for State or Province which is a required field.
- **Enter Zip code*** Enter the zip code. If you indicated for a customer that the country was not USA, you are prompted for Postal Code which is a required field.
- **Enter Zip + 4** Enter if available. You will not be prompted for this if you indicated Not USA for the customer's country.
- **Enter Phone Number**: Enter 10 digits for the home phone number including the area code.
- **Mailing Addr Same?:** Enter Y if the mailing address is the same as the address already entered. If it's different enter N, touch ENTER and type the Mailing Address information as prompted.
- **4** When you have entered the required information the LIC TYPES screen displays.



5 From the LIC TYPES screen you select a license category and licenses. Refer to the section *Selecting Licenses to Sell* in this chapter.



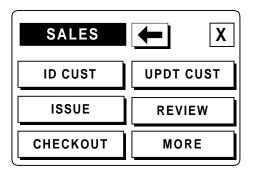
NOTE: The customer is not saved in the database until the license transaction is completed.

Updating Customer Information

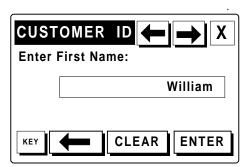
After you identify the customer in the system, verify all information is correct with the customer. Update any information as needed.

To update customer information

1 Identify the customer if you have not already done so, and from the SALES menu choose **UPDT CUST**.



2 The CUSTOMER ID screen appears with the first name of the customer.



- **3** Use the upper right arrow (or keyboard right arrow) to advance to the screen with the customer information you want to update.
- **4** To change information, touch the backspace (left arrow) or touch **CLEAR** to remove the entire entry, then type in the new information.
- **5** To save your entry and advance to the next item, touch **ENTER**. If you make a mistake, you can touch **CLEAR** and then re-type it, or touch the lower arrow button to backspace one character at a time.
- **6** When you have finished the update, touch the **Exit** icon at the top right of the screen, or press **Esc** on the keyboard. The screen closes and the SALES menu displays.

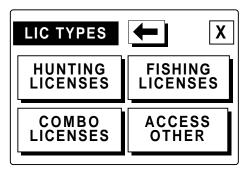
TIP: You can quickly enter license selections by scanning the bar codes for the most popular and frequently purchased licenses on the Quick Reference Guide.

Selecting Licenses to Sell

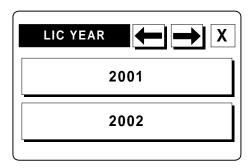
The specific licenses available to a customer depend on the customer's age, residency status, license year, and the current licenses held by the customer. Not all licenses are available at every location. For certain licenses the system may prompt you for HIP or other information.

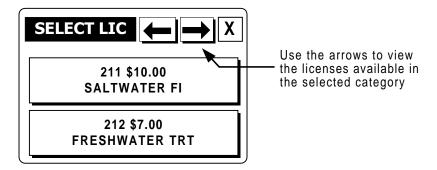
To select licenses

After you have identified the customer, the LIC TYPES screen displays showing the license categories.

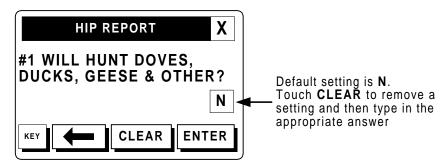


- 1 Select a license category. The licenses available in the category are displayed.
- **2** If you are prompted for the license year, select the license year for which you want to select licenses. You cannot sell licenses for different years in the same transaction.





- **3** Select the requested license. Scroll as needed to see additional licenses available in the chosen category.
- **4** Enter HIP survey information if required. Enter a number or a **Y** or **N** for each question as appropriate as shown in the sample HIP screen.





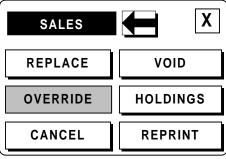
NOTE: HIP certification is required for a customer purchasing a hunting license who has not been HIP certified for the year.

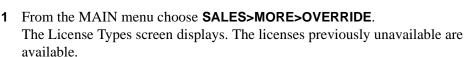
You may also be prompted for ancillary information.

- **5** Press **ENTER** to complete each HIP question. The LIC TYPES screen displays again.
- **6** In some cases you may also be prompted for ancillary information. Type the information as requested on the screens. For example, vehicle data may be required for a conservation passport.
 - For additional information on ancillary questions and appropriate responses, refer to Appendix B.
- **7** To select another license, choose the license category and then select a license using the steps above.
- **8** When you have finished selecting licenses, touch the **X Exit** Icon to return to the Main menu, or press **ENTER** to proceed directly to the REVIEW screen.

Using Override for License Purchases

If a customer wants to buy a license for which he is not eligible, as the sales agent you can, at your discretion, sell the license using *Override*. You must enter a reason for using Override.





- **2** Select the license type.
- **3** Select the license to be sold. Press **ENTER** after each license selection.
- **4** At the SALES menu, touch **CHECKOUT** when you are ready to complete the sale and proceed to checkout.



TIP: To save time you can select licenses by scanning the bar codes on the *Quick Reference Guide*.

Reviewing Items and Checking Out

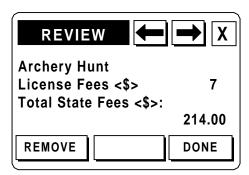
The REVIEW screen indicates the name of the customer and the number of items selected and in the shopping cart. You can review the detail on each item



1 Press **DETAIL.** The details for the first item display and show the fee amount for the item and the total for all items.



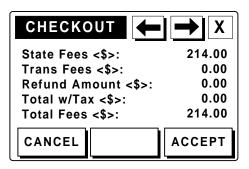
2 To review the next item, touch the right arrow button. To remove an item, touch **REMOVE**.



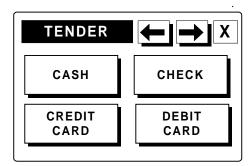
3 After you review the items, touch **DONE** to proceed to CHECKOUT. The CHECKOUT screen displays the fees and amounts.



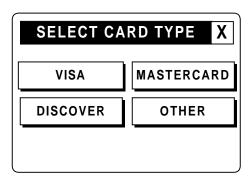
NOTE: State and local taxes not currently functional.



- 4 The Checkout screen shows the total fees.
- 5 If the customer approves the totals and items, touch **ACCEPT**. You can cancel the entire transaction by touching **CANCEL**. The method of payment screen appears.



6 Select a payment method for the transaction. If you select credit card, the following screen displays for card type. If you choose check, for example, you are prompted for the check number. Cash or debit card will take you to the password screen.



- **7** If you selected credit card indicate the type of credit card. If you selected check, enter the check number. The password screen displays.
- **8** Type in your password to proceed with the transaction.

The PRINTING ACCEPTANCE screen displays after each license document prints.



- **9** Make sure the license has printed correctly and shows the correct name and address, and verify with the customer that the correct licenses and tags have been printed.
- **10** Touch **YES** if the license printed correctly.

 After the license successfully prints, the Dealer Receipt prints.
- **11** Touch **NO** if the license did not print correctly to reprint the license. See *Reprinting Licenses* below.
- **12** Have the customer sign all license documents before leaving your location.
- **13** Use the credit card, check or cash procedures established at your location to take the payment.

Reprinting Licenses

If the license did not print correctly and you answered NO to the prompt *Document Printed Correctly?*, the system will attempt to print a correct license.

If the License continues to be misaligned or does not print correctly, the license is automatically voided and you must start over.

Misprinted or otherwise unusable licenses should be returned to TPW in accordance with the procedures established by TPW for your location.



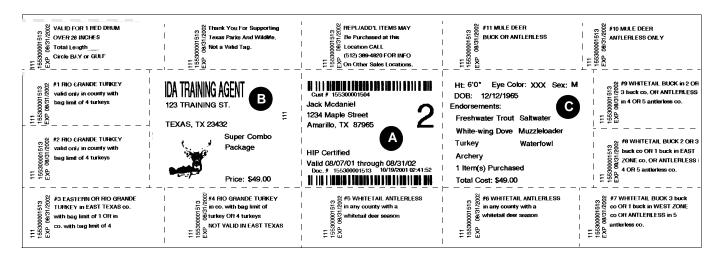
NOTE: You can also use the License Test to check the printer alignment. Refer to the Management chapter for details.





License Example

For each license transaction, at least one Dealer receipt and at least one license document prints. Refer to example below.



License Document Layout

The TLC license document has three main areas in the center of the license document and 14 smaller areas (or "boxes") for the tags located around the outer edge of the license document.

- A The center area shows the customer name and address, a customer number barcode and a document number barcode and valid license dates. HIP certification may appear also
- B The area to the left shows the name and address of the agent, and the fees.
- The right center area contains additional customer identification information, and endorsements if applicable.

About the Tags

Tags are printed on the 14 smaller surrounding box areas. Tags are perforated so that they can be removed from the body of the license and attached to the harvested animal or fowl by a tie through the tag.

If a customer purchases additional tags or endorsements that do not fit on the license, another license document is printed for them.

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4 Replacing and Voiding Licenses

License documents can be issued to replace documents that have been lost, damaged or stolen. A replacement fee is generally charged. Not all licenses can be replaced. Replaced licenses are marked with the word REPLACEMENT.

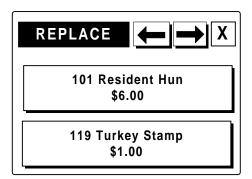
TPW maintains strict policies for voiding documents. You must use care when voiding documents because this affects daily sales totals and agents are charged when voided documents are not returned to TPW. Voided or replaced documents must be returned within a specified number of days, currently 45 to TPW.

Replacing License Documents

The customer must fill out and sign a copy of TPW Replacement Form when a license is replaced. The original signed form must be submitted to TPW and you must retain a copy of this form for 3 years.

To replace a license document

- 1 Log on if not already logged on and from the MAIN menu select **SALES**.
- 2 Identify the customer using one the following methods:
 - Swipe a driver's license through the card reader, or scan the customer number or a document number barcode on a previously issued license document
 - Swipe a Lifetime License card through the reader
 - From the SALES Menu select **ID CUST** and choose an identification method, for example **SSN & DOB**.
- 3 Return to the SALES menu and select **MORE > REPLACE**. The REPLACE screen displays the licenses held by the customer and the replacement fees.



4 Select a license to be replaced. Use the scrolling arrows to view any additional licenses held by the customer.

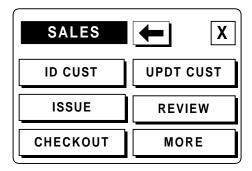
If there are tags associated with the license the following screen appears.





NOTE: Asterisks appear next to the licenses selected for replacement.

- 5 If the tag was used touch **YES**, if not, touch **NO**. Unused tags will be included on the replacement license.
- **6** Select other licenses for replacement as needed.
- **7** When you are finished selecting licenses, press the **X Exit** icon or **ENTER** to return to the SALES menu.

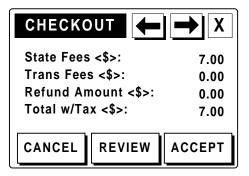


8 Select **REVIEW**. The REVIEW screen displays.



9 Touch **DETAIL** to review the items in the cart. To go to Checkout, touch **DONE**. The CHECKOUT screen displays.

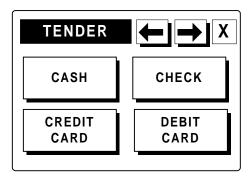
The CHECKOUT screen shows the fees and totals. You can also cancel the transaction from this screen.





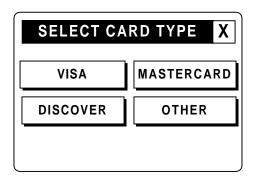
NOTE: State and local taxes not currently functional.

10 To complete the transaction, touch **ACCEPT**. The TENDER screen appears.



11 Choose the method of payment.

If you choose **CREDIT CARD** for example, the following screen displays for you to indicate the type of credit card. If you choose CHECK you are prompted to enter the check number.



12 For credit card sales, enter the type of credit card.

The REGULATION screen appears.



- **13** Obtain the customer signature on the form 341 and touch **OK**.
- **14** Verify the printed license contains the correct items and is printed correctly.
- **15** Touch **YES** if the license printed correctly. Touch **NO** if the license did not print correctly. To reprint the license *See Reprinting Licenses* below.
- **16** Have the customer sign all license documents before leaving your location.

Reprinting Licenses

If the licenses do not print correctly and you answered NO to the prompt *Document Printed Correctly?*, the system will attempt to print the license again. If the license continues to be misaligned or is not printing correctly, the system will void the transaction after three attempts, and you must start over.

Misprinted or otherwise unusable licenses should be returned to TPW in accordance with the procedures established by TPW for your location.

IMPORTANT





NOTE: Voiding a license is not the same as cancelling a license. You can cancel a license transaction (all or part) only at the time of sale.

Voiding Licenses

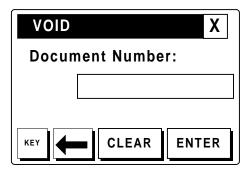
You can void licenses and issue refunds within the following limitations established by TPW and enforced by the system.

- Licenses can be voided only at the location where they were purchased
- After a set amount of time, currently 48 hours, an authorization number is required from TPW. As the agent you must call TPW for an authorization number, or use the procedure established at your location.
- Voided licenses must be returned to TPW headquarters within 45 days of being voided (per our License Agent Agreement). Failure to do so can result in fees being swept from your account even if you have refunded the customer's money.
- When a license is voided, all associated tags are voided.
- You cannot void a license if your terminal is off-line.

Authorization numbers are issued at the discretion of TPW. If an authorization number is not issued, the customer must make arrangements directly with Texas Parks and Wildlife to void and return the license.

To void a license

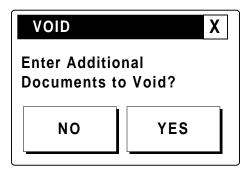
- 1 Log on to the system if you are not already logged on.
- **2** From the MAIN menu select **SALES** > **MORE** > **VOID**. The VOID screen displays.



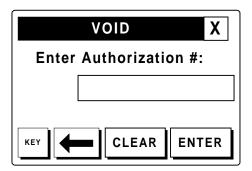
NOTE: You cannot void a document if the terminal is

off-line.

3 Scan the document number on the license, or type the document number and touch **ENTER**. The system prompts you for additional documents to void.



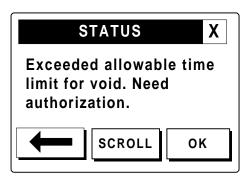
4 If you have more documents to void touch **YES**, and enter the document numbers. Otherwise, touch **NO**. The AUTHORIZATION screen displays if required.



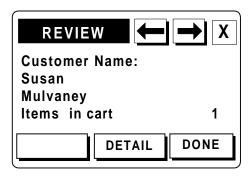


NOTE: An authorization number is required only once for a voiding session. If TPW does not issue an authorization number, the customer must contact TPW directly to void the license.

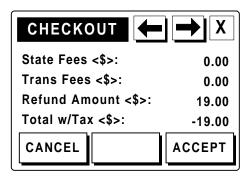
- **5** Do one of the following:
 - If the license was purchased under 48 hours ago, press **ENTER** to bypass this screen and go to the REVIEW screen.
 - If the license was purchased more than 48 hours ago call TPW to obtain an authorization number, or follow the procedure at your location. Enter the Authorization # and touch ENTER.
 - If you attempt to void a license after 48 hours without an authorization number the following screen displays. In this case you must touch **OK** and enter an authorization number.



If the license was purchased less than 48 hours ago, or if greater than 48 hours and you have entered the authorization number, the REVIEW screen displays with customer name and items to be voided.



- 6 To review item details, touch **DETAIL**. If there is more than one item in the cart, use the scrolling arrows to view the items.
- **7** Verify that items to be voided are correct. Touch **DONE** to proceed to the CHECKOUT screen.

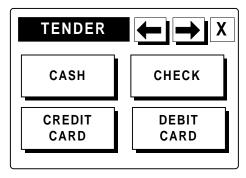


8 To accept the refund amount and void the document(s), touch **ACCEPT**. To cancel the entire transaction, touch **CANCEL**.

The TENDER screen appears. Indicate how the refund will be made, for example by cash or by check.



NOTE: If possible, use the same transaction type as used for the original purchase. TPW offices **must** use the same transaction type.



- **9** Select the payment type. TPW offices must use the same transaction type as used in the original purchase. If you choose credit card you will be prompted to indicate the type of credit card.
- **10** Enter your password when prompted.

The COLLECT DOCUMENT screen reminds you to collect the document(s).



- **11** Collect the document(s) from the customer and touch **OK**. The agent receipt is printed. The *Returnable Documents* report shows all your voided documents.
- **12** Follow the procedure established at your location for returning voided documents to TPW.
- 13 To return to the SALES menu, touch the Exit icon.

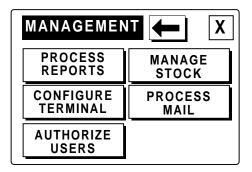
5 Management Functions

Management functions allow you to print reports, authorize system users, change terminal settings, test terminal components, order and receive stock and receive and send mail messages.

Management functions are restricted to users with supervisor permissions. If you are logged on as a user without supervisory permissions and try to access management functions, the message INSUFFICIENT PRIVILEGES displays. The system will prompt you and ask you if you want to log on as a user with supervisory privileges, or return to the Main Menu.

Management Menu

To access the MANAGEMENT menu, select **MANAGEMENT** from the MAIN Menu.

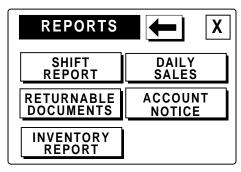


Processing Reports

The reports are sent from the host in a pre-set format and print on the receipt printer. For some reports, you must enter start and stop dates.

To print reports

- 1 Log on to the terminal if you are not already logged on.
- **2** From the MAIN menu, select **MANAGEMENT > PROCESS REPORTS.** The REPORTS menu displays.



- 3 Select the report you want to print out.
- **4** Enter a start and stop date if required for the report. Use the format MM/DD/YYYY for the dates. Touch **ENTER**.
- **5** Enter any other information required to define the report. Refer to the table of report descriptions below.

Report Descriptions

The reports are described below.

| Report | Description and Input Requirements |
|-------------------------|--|
| Shift Report | The Shift report lists all transactions for each position in the period of time from the last time a shift report was run. This report is generally run to balance the transactions for the shift. |
| | If you access the report (End Shift) from the Main menu, you can access only the current report. To access the report for a previous shift, you must enter the date in the Start Date field. |
| Daily Sales | Report shows all sales for all terminals at a location. Report includes a detailed listing of all transactions, including fees and refunds, by transaction number, and by terminal. Sales totals are reported for each POS terminal. This report provides the net total due to Texas Parks and Wildlife for that day. The report can be run any time during the day and as many times as you want. Use this report to reconcile receipts against licensing transactions, and to plan daily deposits to bank account for the electronic funds transfer. |
| Returnable Documents | This report lists the outstanding voided or reprinted documents that have been collected at the location and are to be mailed to TPW. This report specifies no dates or periods. |

Report

Description and Input Requirements

Account Notice

Also referred to as the "sweep report", displays the amounts to be swept from the bank accounts to pay to TPW for the transactions. The Agent is notified when this report is ready. This report indicates:

- account balance which is the grand total of the amount owed to TPW, but not necessarily the amount to be swept
- total amounts to be swept including licensing fees, and other charges such as lease fees
- date and time funds will be swept from your bank account
- disputed amounts, if any
- refund fees
- · amounts due to TPW currently on hold

Inventory Report

This report lists the items considered by the host to be controlled inventory items and therefore present at the location.

Managing Stock

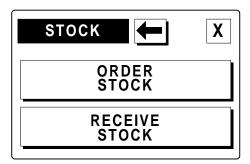
Use the MANAGE STOCK function to order and receive stock for your terminal and to confirm the receipt of stock.

Ordering Stock

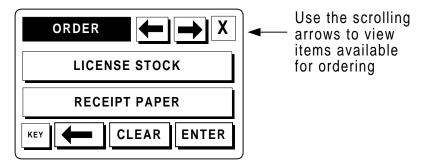
You can order all of the supplies needed at the terminal to complete sales transactions.

To order stock

1 From the MAIN menu select **MANAGEMENT > MANAGE STOCK**. The STOCK screen displays.



2 Select **ORDER STOCK**. The list of available stock items displays.



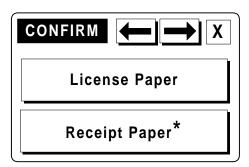
- **3** Select the item or items you want. An asterisk appears next to the selected items
- 4 You can order the following items:
 - Receipt paper
 - Ribbon for License printer
 - · License stock
 - Large kit (6 rolls) stock of all supplies
 - Small kit (2 rolls) stock of all supplies
- **5** When you have selected items to be ordered, touch **ENTER**. The terminal connects to the host and sends the order. A default quantity is sent with the stock request.

Confirming Received Stock

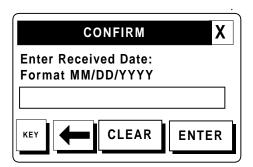
You should confirm all stock received. This is important for record keeping, and for cases in which you receive a partial shipment.

To confirm receipt

1 From the MAIN menu select **MANAGEMENT > MANAGE STOCK > RECEIVE STOCK**. The list of shipped items displays.



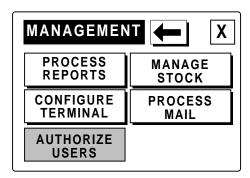
2 Select the items received. Selecting an item places an asterisk next to it and confirms it was received. For each item selected the CONFIRM date screen displays.



- **3** Enter the date item was received and touch **ENTER**. You are returned to the CONFIRM screen
- **4** Press **ENTER** when you are finished. The terminal sends the confirmation to the host.

Authorizing System Users.

The Authorize Users function allows you to add new users to the system and to edit or delete existing users.



About User Privileges

There are two types of user privileges for using the point of sale terminal: **Clerk** and **Supervisor**. Each user's role in your group (i.e., clerk or supervisor or both) suggests the particular privileges that should be assigned.

- Clerk privileges allow you to perform all sales procedures, but not management procedures.
- Supervisor privileges do not include sales but allow access to management functions such as printing reports, adding users with clerk privileges, ordering stock, and sending messages to the host.
- To perform both sales and management functions, you must have both the Clerk and Supervisor privileges assigned by the Agent Location Manager.
- The Agent Location Manager cannot perform sales functions but can assign supervisor privileges to a user, and can also assign both clerk and supervisor privileges to a user.

Multiple User Locations

At each location, only one person is assigned as the Agent Location Manager. In locations with many employees, and more than one point of sale terminal, more than one user may be assigned supervisor privileges, many others assigned clerk privileges, and other employees may be assigned both clerk and supervisor privileges to be able to sell licenses as well as access management functions. This way a user with both privileges only has to log on under a single user ID.

An Agent Location Manager who will also be performing license sales can create a separate logon ID and password with both supervisor and clerk privileges.

Users must be assigned User IDs and passwords at each terminal they are authorized to use.

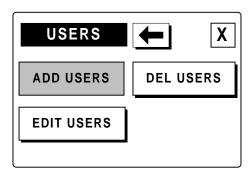


NOTE: In locations with multiple terminals, each user must be assigned the appropriate privileges at each terminal.

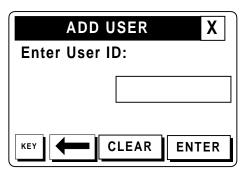
Adding System Users

To add a user to the system

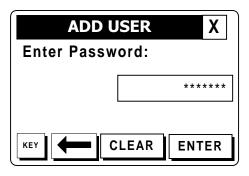
- 1 Log on to the terminal if you are not already logged on.
- 2 From the Main Menu select **MANAGEMENT > AUTHORIZE USERS**. The USERS menu displays.



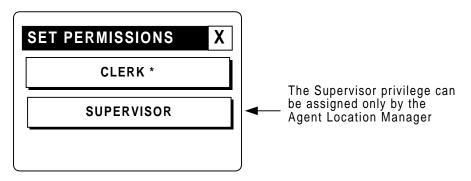
3 Select **ADD USERS**. The ADD USER Screen displays.



4 Type the ID for the new user and touch **ENTER**. The PASSWORD screen displays.



- **5** Type the password for the new user and touch **ENTER**. You are prompted to enter the password again to confirm your entry.
- **6** Type the password again. The SET PERMISSIONS screen displays.



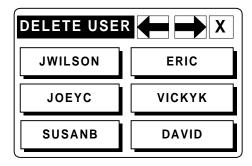
- 7 Select **CLERK** and/or **SUPERVISOR** to designate the permissions allowed to the new user. An asterisk appears next to the selected permission.
- **8** To save the permissions and close the screen, touch the exit icon or press **ENTER** on the keypad or keyboard.

Deleting Users from the Terminal

If you have supervisor privileges you can delete only users who have clerk privileges. Only the Agent Location Manager can delete a user with supervisory privileges. If your location has multiple terminals, you need to delete the user at all authorized terminals.

To delete a user from the terminal

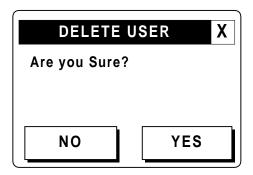
1 From the MANAGEMENT Menu select **AUTHORIZE USERS > DEL USERS.** A list of system users displays.



2 Select the user to be deleted. The system displays a confirmation screen.



NOTE: A supervisor cannot delete another supervisor, and the Agent Location Manager can never be deleted. The user currently logged on cannot be deleted.



3 To delete the user touch **YES**. The DELETE USER screen displays to allow you to delete another user. Touch the exit icon to close the screen.

Changing User Passwords and IDs

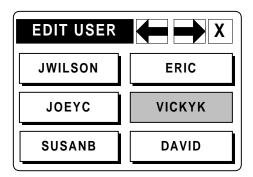
If you have supervisor privileges you can change the ID and passwords of users with clerk privileges. Only the Agent Location Manager can change the passwords and IDs of users with supervisory privileges. If you are the Agent Location Manager and wish to change your password, you must have the Help Desk change your password for you.

Note the following:

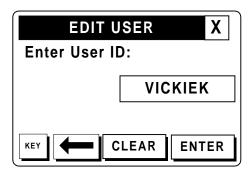
- Users can change their own passwords from the MAIN menu.
- You cannot change your own password when you are logged on.

To change a password, ID or permissions

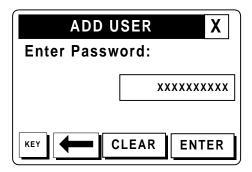
1 From the MANAGEMENT menu select **AUTHORIZE USERS > EDIT USERS.** The list of users displays.



2 Select the user to be edited. The User ID displays.



3 Edit the user's ID as needed and touch **ENTER**. The USER PASSWORD screen displays.

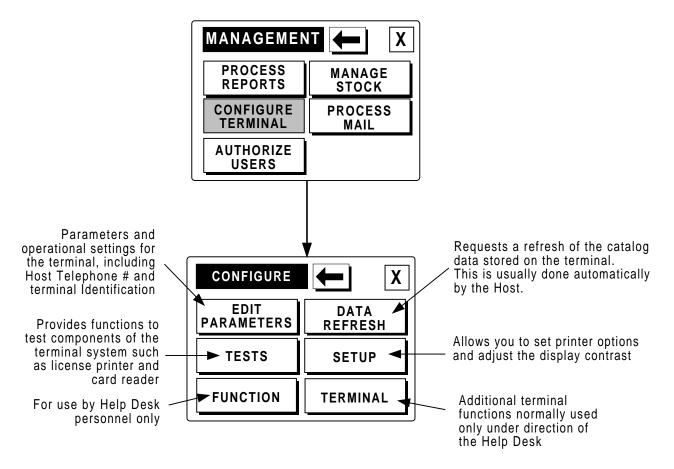


- **4** Edit the password as needed and touch **ENTER**. The CONFIRM PASSWORD screen displays.
- **5** Enter the password again and touch ENTER. The current permissions for the user display.
- **6** Select or de-select a permission as required.
- 7 Touch the **Exit** icon to return to the previous menu.

Terminal Configuration

The CONFIGURE TERMINAL function allows you to set various terminal operating parameters and settings. For example, you can change the telephone numbers for connecting to the host, change some options for printing receipts, and set the percentages used to calculate state and local taxes.

Several of the options under the terminal configuration are for use primarily by the Help Desk for troubleshooting, and should not be accessed.



Edit Parameters

This function allows you to edit terminal parameters and settings. You may need to change parameters if there are changes in your area or location.

To edit parameters

- 1 From the CONFIGURE menu select **EDIT PARAMETERS**. The current value of each setting is shown.
- **2** Press **ENTER** to advance through the parameter screens.
- **3** To enter a new value touch **CLEAR** and type in the new information or value.
- **4** To exit and save your entries, touch the **Exit** icon.

The following table lists the parameters.

| Parameter | Description/Entry required |
|------------------------|--|
| PABX | Indicates the prefix required to dial out if the terminal connects to the host through a PBX system. |
| Agency ID | Your agency ID number. |
| Review inventory Y/N | Indicates if the application must display a list of inventory items at the end of each session. |
| Print two receipts Y/N | Set this to Y (Yes) if you require an extra copy of the dealer receipt at your location. |
| Cut receipt Y/N | Set this to Y Yes if you want each receipt to be cut after each transaction, unless at your location you want to keep all receipt information on one slip. |
| Enable end shift Y/N | Indicates if the END SHIFT button on the MAIN menu is active. |
| State tax percentage | This function not currently available. |
| Local Tax Percentage | This function not currently available. |
| NMS TELEPHONE NUM | This is the telephone number used by the system to connect to the system for program loads. |
| INIT TELEPHONE NUM | This is the telephone number the terminal connects to for initialization. |
| Termmaster Term ID | This is the ID number for the terminal. |
| TermMaster dial time | The local time when the terminal will dial the Termaster. |

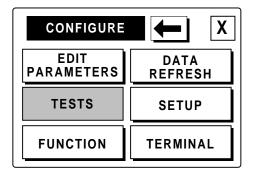
Setup Functions

You can use the SETUP functions under CONFIGURATION to set the date and time on the terminal, check the receipt printer and adjust the contrast on the Hypercom display screen. Use 0000 (zeroes) for the password to enter these functions.

| PARAMETER | Description/Procedure | | |
|-----------|---|--|--|
| PRINTER | Sends short line feeds to the receipt printer on the Hypercom unit. Use to verify printer feed operation or to feed paper after replacing an empty roll. | | |
| CONTRAST | Use to adjust the contrast of the display. Adjust the contrast higher or lower as needed. | | |

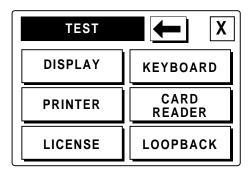
Testing System Components

You can use the TEST functions to test the display, keyboard, receipt printer, license printer and card reader. There is also a loopback test to verify connectivity with the host.



To test terminal components

1 From the MAIN Menu select **MANAGEMENT** > **CONFIGURE TERMINAL** > **TESTS**. The TEST menu displays.



2 Select from the following tests listed in the following table:

| Test | Description/Procedure |
|-------------|--|
| DISPLAY | Screen reverses contrast; a TEST screen appears, touch the TEST button to reverse contrast, touch again to reverse contrast. Press the exit icon to quit the test and return to main menu. |
| PRINTER | Tests the receipt printer. Upper and lower case characters are printed on a test sample. If the terminal displays an error message, verify the terminal is properly configured and the printer is enabled. |
| KEYBOARD | Performs an internal test and either passes or fails. Press a number or letter key on the keyboard and verify the key pressed displays on the screen. |
| LICENSE | Prints an alignment license on the license printer. All tag areas are printed over with "x" as an aid to verify license paper is properly aligned. This test should be done prior to making a sale to verify the printer is aligned. Contact the Help Desk for license printer problems that cannot be corrected after a sample print and alignment test. |
| CARD READER | Swipe a card through the reader. The number. encrypted into the card will display if the card reader is functioning properly. |
| LOOPBACK | Connects to the host and sends and receives an internal message to verify connectivity with the host. Pass or fail message appears. |

Refreshing the Data Catalog

The Data Refresh function is used to perform a refresh of the current catalog data stored on the terminal. If a manual data refresh is required a message appears on the screen to prompt you. The host can also send updated parameters to the terminal with the refresh data.

You should logon and check at the beginning of each business day to see if you need a data refresh. The refresh process can be time consuming, therefore do it at the least busy time if possible.

To perform a data refresh

- 1 From the MANAGEMENT Menu, select **CONFIGURE TERMINAL > DATA REFRESH.**
- **2** Wait for the data refresh to complete. Return to sales activities as needed.

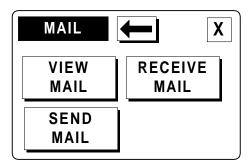
Viewing and Sending Mail

When the host sends a mail message to your terminal, the message displays automatically., except when you are in a transaction. TPW can send messages to all agents or just specific agents. When a new message arrives, the old message is deleted from the terminal memory. You can also print the mail message.

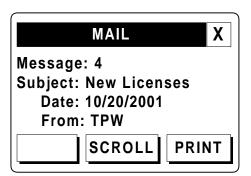
When you send mail it goes only to TPW. Your mail messages can be up to 40 characters, maximum.

To view mail

1 From the MAIN Menu select **MANAGEMENT > PROCESS MAIL.** The MAIL Menu displays.



2 Touch **VIEW MAIL**. The message header screen displays.



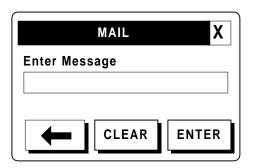
- **3** Touch **SCROLL** to view the message.
- 4 To print the message, touch **PRINT**.

To receive mail

- 1 From the MANAGEMENT Menu select **PROCESS MAIL > RECEIVE MAIL**. Any new mail on the host will be downloaded. The previous message, if any will be deleted from the terminal memory
- **2** Touch **SCROLL** to view the entire message, if necessary.
- 3 To print the message, touch **OK**.

To send mail

1 From the MANAGEMENT menu select **PROCESS MAIL > SEND MAIL**. The MAIL screen displays.



2 Type in your message and touch **ENTER**. The message is sent to the host.

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APPENDIX A - List of Values

This appendix lists Red Drum Fishing Areas, Standby Hunt Areas, and Standby Hunt Date Codes. See also the *Public Hunting Lands* booklet for Standby Hunting Area, Hunt Date Code, and Hunt Category.

This Appendix also includes a list of Texas Counties.

| TYPE | CODE | DESCRIPTION |
|------------------------|------|--------------------------------|
| Red Drum Fishing Areas | 1 | Galveston Bay |
| Red Drum Fishing Areas | 2 | Matagorda Bay |
| Red Drum Fishing Areas | 3 | East Matagorda Bay |
| Red Drum Fishing Areas | 4 | West Matagorda Bay |
| Red Drum Fishing Areas | 5 | Aransas Bay |
| Red Drum Fishing Areas | 6 | Sabine Lake |
| Red Drum Fishing Areas | 7 | San Antonio Bay |
| Red Drum Fishing Areas | 8 | Corpus Christi Bay |
| Red Drum Fishing Areas | 9 | Upper Laguna Madre |
| Red Drum Fishing Areas | 10 | Lower Laguna Madre |
| Standby Hunt Areas | AN | Anacua WMA |
| Standby Hunt Areas | AS | Atlanta SP |
| Standby Hunt Areas | BB | Brazos Bend SP |
| Standby Hunt Areas | BD | Baird WMA |
| Standby Hunt Areas | BG | Black Gap WMA |
| Standby Hunt Areas | BS | Big Bend Ranch SP |
| Standby Hunt Areas | BW | Lake Brownwood SP |
| Standby Hunt Areas | СВ | Colorado Bend SP |
| Standby Hunt Areas | CC | Caprock Canyons SP |
| Standby Hunt Areas | СН | Chapote WMA |
| Standby Hunt Areas | CL | Choke Canyon SP- Calliham Unit |
| Standby Hunt Areas | СР | Chaparral WMA |
| Standby Hunt Areas | DB | Angelina Neches/Dam B WMA |
| Standby Hunt Areas | DH | Devils Sinkhole SNA |
| Standby Hunt Areas | DM | Davis Mountains SP |
| Standby Hunt Areas | DS | Devils River SNA |

| TYPE | CODE | DESCRIPTION |
|--------------------|------|------------------------------------|
| Standby Hunt Areas | DV | Dinosaur Valley SP |
| Standby Hunt Areas | EB | Ebony WMA |
| Standby Hunt Areas | EL | Elephant Mountain WMA |
| Standby Hunt Areas | EN | Gus Engeling WMA |
| Standby Hunt Areas | ES | Enchanted Rock SNA |
| Standby Hunt Areas | FB | Fort Boggy SP |
| Standby Hunt Areas | FS | Fairfield Lake SP |
| Standby Hunt Areas | GC | Government Canyon |
| Standby Hunt Areas | GE | Gene Howe WMA |
| Standby Hunt Areas | GN | Garner SP |
| Standby Hunt Areas | GR | Granger WMA |
| Standby Hunt Areas | GS | Guadalupe River SP |
| Standby Hunt Areas | GU | Guadalupe Delta WMA |
| Standby Hunt Areas | HC | Honey Creek SNA |
| Standby Hunt Areas | HS | Hill Country SNA |
| Standby Hunt Areas | HV | Huntsville SP |
| Standby Hunt Areas | IL | Inks Lake/Longhorn Caverns SP |
| Standby Hunt Areas | JD | James Daughtrey WMA |
| Standby Hunt Areas | KC | Keechi Creek WMA |
| Standby Hunt Areas | KE | Kerr WMA |
| Standby Hunt Areas | KS | Kickapoo Cavern SP |
| Standby Hunt Areas | LH | Lake Houston SP |
| Standby Hunt Areas | LS | Lost Maples SNA |
| Standby Hunt Areas | LW | Lake Whitney SP |
| Standby Hunt Areas | MA | Matador WMA |
| Standby Hunt Areas | MD | Mad Island WMA |
| Standby Hunt Areas | MM | Mason Mountain WMA |
| Standby Hunt Areas | MS | Lake Mineral Wells SP |
| Standby Hunt Areas | MT | Matagorda Island SP/WMA |
| Standby Hunt Areas | MU | J.D. Murphree WMA |
| Standby Hunt Areas | NS | Choke Canyon SP - North Shore Unit |
| | | |

| TYPE | CODE | DESCRIPTION |
|-------------------------|------|-------------------------------------|
| Standby Hunt Areas | OS | Old Sabine Bottom WMA |
| Standby Hunt Areas | PF | Pedernales Falls SP |
| Standby Hunt Areas | PM | Pat Mayse WMA |
| Standby Hunt Areas | PP | Peach Point WMA |
| Standby Hunt Areas | PS | Possum Kingdom SRA |
| Standby Hunt Areas | RB | Rita Blanca National Grasslands |
| Standby Hunt Areas | RC | Richland Creek WMA |
| Standby Hunt Areas | SA | San Angelo SP |
| Standby Hunt Areas | SC | Seminole Canyon SHP |
| Standby Hunt Areas | SL | South Llano River SP |
| Standby Hunt Areas | SO | Somerville WMA |
| Standby Hunt Areas | SR | Sea Rim SP |
| Standby Hunt Areas | SS | Somerville SRA |
| Standby Hunt Areas | TA | Taormina WMA |
| Standby Hunt Areas | VS | Village Creek |
| Standby Hunt Areas | WB | Walter Buck WMA |
| Standby Hunt Areas | WO | White Oak Creek WMA |
| Standby Hunt Areas | CD | Caddo Lake |
| Standby Hunt Areas | CA | Caddo National Grasslands WMA |
| Standby Hunt Areas | PA | Pedernales Falls Annex SP |
| Standby Hunt Areas | AC | Arroyo Colorado SP |
| Standby Hunt Areas | RP | Resaca de la Palma WMA |
| Standby Hunt Areas | SD | Sierra Diablo WMA |
| Standby Hunt Areas | LB | Lake Bob Sandlin |
| Standby Hunt Areas | SF | Nannie Stringfellow WMA |
| Standby Hunt Areas | LM | Lake McClellan USFS Recreation Area |
| Standby Hunt Categories | ADE | Archery Deer |
| Standby Hunt Categories | AEX | Archery Exotic Only |
| Standby Hunt Categories | ALE | Alligator |
| Standby Hunt Categories | EXO | Exotic Only |
| Standby Hunt Categories | GAE | Gun Pronghorn; Buck Only |
| | | |

| ТҮРЕ | CODE | DESCRIPTION |
|-------------------------|----------|--|
| Standby Hunt Categories | GDA | Gun Deer; Antlerless/Spike |
| Standby Hunt Categories | GDE | Gun Deer; Either Sex |
| Standby Hunt Categories | GFH | Feral Hog |
| Standby Hunt Categories | GJE | Javelina |
| Standby Hunt Categories | GTS | Spring Turkey |
| Standby Hunt Categories | XXX | Guided Exotic Hunt Package |
| Standby Hunt Categories | YAL | Youth Only Alligator |
| Standby Hunt Categories | YDA | Youth Only Gun Deer; Antlerless |
| Standby Hunt Categories | YDE | Youth Only Gun Deer; Either Sex |
| Standby Hunt Categories | YJE | Youth Only Javelina |
| Standby Hunt Categories | YTS | Youth Turkey Spring |
| Standby Hunt Categories | DXX | Guided Deer Hunt Package |
| Standby Hunt Categories | TXX | Guided Turkey Hunt Package |
| Standby Hunt Categories | VXX | Guided Varmint Hunt Package |
| Standby Hunt Categories | GXX | Guided Gemsbok Hunt Package |
| Standby Hunt Categories | SXX | Guided Scimitar-Horned Oryx Hunt Package |
| Standby Hunt Categories | WXX | Guided Waterbuck Hunt Package |
| Standby Hunt Categories | PLA | Private Lands Antlerless/Spike |
| Standby Hunt Categories | PLE | Private Lands Deer Either Sex |
| Standby Hunt Date Codes | GDE-HCAA | 01/07/2002 - 01/16/2002 |
| Standby Hunt Date Codes | GDE-HS01 | 01/07/2002 - 01/09/2002 |
| Standby Hunt Date Codes | GDE-HS02 | 01/14/2002 - 01/16/2002 |
| Standby Hunt Date Codes | GDE-HSAA | 01/07/2002 - 01/16/2002 |
| Standby Hunt Date Codes | GDE-IL01 | 12/05/2001 - 12/07/2001 |
| Standby Hunt Date Codes | GDE-ILAA | 12/05/2001 - 12/07/2001 |
| Standby Hunt Date Codes | GDE-JD01 | 12/05/2001 - 12/07/2001 |
| Standby Hunt Date Codes | GDE-JD02 | 12/12/2001 - 12/14/2001 |
| Standby Hunt Date Codes | GDE-JDAA | 12/05/2001 - 12/14/2001 |
| Standby Hunt Date Codes | GDE-KC01 | 11/09/2001 - 11/11/2001 |
| Standby Hunt Date Codes | GDE-KC02 | 11/16/2001 - 11/18/2001 |
| Standby Hunt Date Codes | GDE-KCAA | 11/09/2001 - 11/18/2001 |

| TYPE | CODE | DESCRIPTION |
|-------------------------|----------|-------------------------|
| | | |
| Standby Hunt Date Codes | GDE-KE01 | 11/14/2001 - 11/17/2001 |
| Standby Hunt Date Codes | GDE-KEAA | 11/14/2001 - 11/17/2001 |
| Standby Hunt Date Codes | GDE-KS01 | 11/09/2001 - 11/11/2001 |
| Standby Hunt Date Codes | GDE-KSAA | 11/09/2001 - 11/11/2001 |
| Standby Hunt Date Codes | GDE-LH01 | 01/07/2002 - 01/09/2002 |
| Standby Hunt Date Codes | GDE-LH02 | 01/14/2002 - 01/16/2002 |
| Standby Hunt Date Codes | GDE-LHAA | 01/07/2002 - 01/16/2002 |
| Standby Hunt Date Codes | GDE-LS01 | 01/09/2002 - 01/11/2002 |
| Standby Hunt Date Codes | GDE-LS02 | 01/16/2002 - 01/18/2002 |
| Standby Hunt Date Codes | GDE-LS03 | 01/23/2002 - 01/25/2002 |
| Standby Hunt Date Codes | GDE-LSAA | 01/09/2002 - 01/25/2002 |
| Standby Hunt Date Codes | GDE-LW01 | 01/09/2001 - 01/11/2001 |
| Standby Hunt Date Codes | GDE-LWAA | 01/09/2001 - 01/11/2001 |
| Standby Hunt Date Codes | GDE-MA01 | 11/17/2001 - 11/19/2001 |
| Standby Hunt Date Codes | GDE-MA02 | 12/01/2001 - 12/03/2001 |
| Standby Hunt Date Codes | GDE-MAAA | 11/17/2001 - 12/03/2001 |
| Standby Hunt Date Codes | GDE-MM01 | 12/10/2001 - 12/13/2001 |
| Standby Hunt Date Codes | GDE-MM02 | 12/13/2001 - 12/16/2001 |
| Standby Hunt Date Codes | GDE-MM03 | 12/16/2001 - 12/19/2001 |
| Standby Hunt Date Codes | GDE-MM04 | 12/19/2001 - 12/22/2001 |
| Standby Hunt Date Codes | GDE-MMAA | 12/10/2001 - 12/22/2001 |
| Standby Hunt Date Codes | GDE-MT01 | 11/30/2001 - 12/02/2001 |
| Standby Hunt Date Codes | GDE-MTAA | 11/30/2001 - 12/02/2001 |
| Standby Hunt Date Codes | GDE-NS01 | 11/02/2001 - 11/04/2001 |
| Standby Hunt Date Codes | YDE-BGAA | 11/23/2001 - 11/25/2001 |
| Standby Hunt Date Codes | YDE-CB01 | 12/26/2001 - 12/28/2001 |
| Standby Hunt Date Codes | YDE-CBAA | 12/26/2001 - 12/28/2001 |
| Standby Hunt Date Codes | YDE-EL01 | 11/23/2001 - 11/25/2001 |
| Standby Hunt Date Codes | YDE-ELAA | 11/23/2001 - 11/25/2001 |
| Standby Hunt Date Codes | YDE-EN01 | 11/03/2001 - 11/04/2001 |
| Standby Hunt Date Codes | YDE-ENAA | 11/03/2001 - 11/04/2001 |
| - | | |

| TYPE | CODE | DESCRIPTION |
|-------------------------|----------|-------------------------|
| Standby Hunt Date Codes | YDE-ES01 | 12/26/2001 - 12/28/2001 |
| Standby Hunt Date Codes | YDE-ES02 | 01/02/2002 - 01/04/2002 |
| Standby Hunt Date Codes | YDE-ESAA | 12/26/2001 - 01/04/2002 |
| Standby Hunt Date Codes | YDE-GE01 | 12/28/2001 - 12/30/2001 |
| Standby Hunt Date Codes | YDE-GEAA | 12/28/2001 - 12/30/2001 |
| Standby Hunt Date Codes | YDE-HC01 | 01/05/2002 - 01/06/2002 |
| Standby Hunt Date Codes | YDE-HC02 | 01/12/2002 - 01/13/2002 |
| Standby Hunt Date Codes | YDE-HCAA | 01/05/2002 - 01/13/2002 |
| Standby Hunt Date Codes | YDE-IL01 | 12/26/2001 - 12/28/2001 |
| Standby Hunt Date Codes | YDE-ILAA | 12/26/2001 - 12/28/2001 |
| Standby Hunt Date Codes | YDE-JD01 | 12/21/2001 - 12/23/2001 |
| Standby Hunt Date Codes | YDE-JDAA | 12/21/2001 - 12/23/2001 |
| Standby Hunt Date Codes | YDE-KE01 | 11/23/2001 - 11/25/2001 |
| Standby Hunt Date Codes | YDE-KEAA | 11/23/2001 - 11/25/2001 |
| Standby Hunt Date Codes | YDE-LH01 | 01/05/2002 - 01/06/2002 |
| Standby Hunt Date Codes | YDE-LHAA | 01/05/2002 - 01/06/2002 |
| Standby Hunt Date Codes | YDE-LM01 | 11/03/2001 - 11/04/2001 |
| Standby Hunt Date Codes | YDE-LM02 | 11/10/2001 - 11/11/2001 |
| Standby Hunt Date Codes | YDE-LMAA | 11/03/2001 - 11/11/2001 |
| Standby Hunt Date Codes | YDE-MA01 | 10/27/2001 - 10/28/2001 |
| Standby Hunt Date Codes | YDE-MAAA | 10/27/2001 - 10/28/2001 |
| Standby Hunt Date Codes | YDE-MM01 | 10/27/2001 - 10/28/2001 |
| Standby Hunt Date Codes | YDE-MMAA | 10/27/2001 - 10/28/2001 |
| Standby Hunt Date Codes | YDE-OS01 | 10/27/2001 - 10/28/2001 |
| Standby Hunt Date Codes | YDE-OSAA | 10/27/2001 - 10/28/2001 |
| Standby Hunt Date Codes | YDE-PM01 | 11/10/2001 - 11/11/2001 |
| Standby Hunt Date Codes | YDE-PMAA | 11/10/2001 - 11/11/2001 |
| Standby Hunt Date Codes | YDE-PP01 | 10/20/2001 - 10/21/2001 |
| Standby Hunt Date Codes | YDE-PPAA | 10/20/2001 - 10/21/2001 |
| Standby Hunt Date Codes | YDE-RC01 | 10/27/2001 - 10/28/2001 |
| Standby Hunt Date Codes | YDE-RCAA | 10/27/2001 - 10/28/2001 |

| TVDE | CODE | DECORIDEION |
|-------------------------|----------|-------------------------|
| TYPE | CODE | DESCRIPTION |
| Standby Hunt Date Codes | YDE-SF01 | 10/27/2001 - 10/28/2001 |
| Standby Hunt Date Codes | YDE-SFAA | 10/27/2001 - 10/28/2001 |
| Standby Hunt Date Codes | YDE-SS01 | 12/20/2001 - 12/21/2001 |
| Standby Hunt Date Codes | YDE-SSAA | 12/20/2001 - 12/21/2001 |
| Standby Hunt Date Codes | YDE-WB01 | 10/27/2001 - 10/28/2001 |
| Standby Hunt Date Codes | YDE-WB02 | 11/17/2001 - 11/18/2001 |
| Standby Hunt Date Codes | YDE-WBAA | 10/27/2001 - 11/18/2001 |
| Standby Hunt Date Codes | YDE-WO01 | 11/17/2001 - 11/18/2001 |
| Standby Hunt Date Codes | YDE-WOAA | 11/17/2001 - 11/18/2001 |
| Standby Hunt Date Codes | YJE-BG01 | 12/28/2001 - 12/30/2001 |
| Standby Hunt Date Codes | YJE-BGAA | 12/28/2001 - 12/30/2001 |
| Standby Hunt Date Codes | YJE-CP01 | 11/17/2001 - 11/18/2001 |
| Standby Hunt Date Codes | YJE-CP02 | 02/16/2002 - 02/17/2002 |
| Standby Hunt Date Codes | YJE-CP03 | 02/23/2002 - 02/24/2002 |
| Standby Hunt Date Codes | YJE-CP04 | 03/09/2002 - 03/10/2002 |
| Standby Hunt Date Codes | YJE-CPAA | 11/17/2001 - 03/10/2002 |
| Standby Hunt Date Codes | YTS-GE01 | 04/06/2002 - 04/08/2002 |
| Standby Hunt Date Codes | YTS-GEAA | 04/06/2002 - 04/08/2002 |
| Standby Hunt Date Codes | ALE-MU02 | 09/11/2001 - 09/12/2001 |
| Standby Hunt Date Codes | ALE-MU03 | 09/12/2001 - 09/13/2001 |
| Standby Hunt Date Codes | ALE-MU04 | 09/16/2001 - 09/17/2001 |
| Standby Hunt Date Codes | ALE-MU05 | 09/17/2001 - 09/18/2001 |
| Standby Hunt Date Codes | ALE-MU06 | 09/18/2001 - 09/19/2001 |
| Standby Hunt Date Codes | ALE-MU07 | 09/19/2001 - 09/20/2001 |
| Standby Hunt Date Codes | ALE-MU08 | 09/23/2001 - 09/24/2001 |
| Standby Hunt Date Codes | ALE-MU09 | 09/24/2001 - 09/25/2001 |
| Standby Hunt Date Codes | ALE-MU10 | 09/25/2001 - 09/26/2001 |
| Standby Hunt Date Codes | ALE-MUAA | 09/10/2001 - 09/26/2001 |
| Standby Hunt Date Codes | DXX-MM01 | 11/16/2001 - 11/19/2001 |
| Standby Hunt Date Codes | DXX-MMAA | 11/16/2001 - 11/19/2001 |
| Standby Hunt Date Codes | EXO-CC01 | 12/05/2001 - 12/07/2001 |
| - | | |

| TYPE | CODE | DESCRIPTION |
|-------------------------|----------|-------------------------|
| Standby Hunt Date Codes | EXO-CC02 | 01/02/2002 - 01/04/2002 |
| Standby Hunt Date Codes | EXO-CC03 | 01/09/2002 - 01/11/2002 |
| Standby Hunt Date Codes | EXO-CCAA | 12/05/2001 - 01/11/2002 |
| Standby Hunt Date Codes | EXO-KE01 | 09/11/2002 - 09/13/2002 |
| Standby Hunt Date Codes | EXO-KE02 | 09/18/2002 - 09/20/2002 |
| Standby Hunt Date Codes | EXO-KEAA | 09/11/2002 - 09/20/2002 |
| Standby Hunt Date Codes | EXO-SL01 | 01/07/2002 - 01/09/2002 |
| Standby Hunt Date Codes | EXO-SL02 | 01/09/2002 - 01/11/2002 |
| Standby Hunt Date Codes | EXO-SLAA | 01/07/2002 - 01/11/2002 |
| Standby Hunt Date Codes | GAE-RB01 | 09/29/2001 - 10/07/2001 |
| Standby Hunt Date Codes | GAE-RBAA | 09/29/2001 - 10/07/2001 |
| Standby Hunt Date Codes | GDA-AS01 | 12/04/2001 - 12/06/2001 |
| Standby Hunt Date Codes | GDA-AS02 | 12/11/2001 - 12/13/2001 |
| Standby Hunt Date Codes | GDA-AS03 | 12/18/2001 - 12/20/2001 |
| Standby Hunt Date Codes | GDA-ASAA | 12/04/2001 - 12/20/2001 |
| Standby Hunt Date Codes | GDA-BW01 | 01/15/2001 - 01/17/2001 |
| Standby Hunt Date Codes | GDA-BW02 | 01/29/2001 - 01/31/2001 |
| Standby Hunt Date Codes | GDA-BWAA | 01/15/2001 - 01/31/2001 |
| Standby Hunt Date Codes | GDA-CB01 | 01/02/2002 - 01/04/2002 |
| Standby Hunt Date Codes | GDA-CB02 | 01/09/2002 - 01/11/2002 |
| Standby Hunt Date Codes | GDA-CB03 | 01/16/2002 - 01/18/2002 |
| Standby Hunt Date Codes | GDA-CB04 | 01/23/2002 - 01/25/2002 |
| Standby Hunt Date Codes | GDA-CBAA | 01/02/2002 - 01/25/2002 |
| Standby Hunt Date Codes | GDA-CD01 | 01/21/2002 - 01/23/2002 |
| Standby Hunt Date Codes | GDA-CD02 | 01/23/2002 - 01/25/2002 |
| Standby Hunt Date Codes | GDA-CDAA | 01/21/2002 - 01/25/2002 |
| Standby Hunt Date Codes | GDA-CL01 | 01/07/2002 - 01/11/2002 |
| Standby Hunt Date Codes | GDA-CL02 | 01/14/2002 - 01/18/2002 |
| Standby Hunt Date Codes | GDA-CL03 | 01/21/2002 - 01/25/2002 |
| Standby Hunt Date Codes | GDA-CLAA | 01/07/2002 - 01/25/2002 |
| Standby Hunt Date Codes | GDA-DS01 | 12/14/2001 - 12/16/2001 |

| ТҮРЕ | CODE | DESCRIPTION |
|-------------------------|----------|-------------------------|
| Standby Hunt Date Codes | GDA-DSAA | 12/14/2001 - 12/16/2001 |
| Standby Hunt Date Codes | GDA-DV01 | 01/21/2002 - 01/23/2002 |
| Standby Hunt Date Codes | GDA-DV02 | 01/23/2002 - 01/25/2002 |
| Standby Hunt Date Codes | GDA-DVAA | 01/21/2002 - 01/25/2002 |
| Standby Hunt Date Codes | GDA-EN01 | 01/22/2002 - 01/24/2002 |
| Standby Hunt Date Codes | GDA-EN02 | 01/29/2002 - 01/31/2002 |
| Standby Hunt Date Codes | GDA-ENAA | 01/22/2002 - 01/31/2002 |
| Standby Hunt Date Codes | GDA-ES01 | 12/17/2001 - 12/19/2001 |
| Standby Hunt Date Codes | GDA-ES02 | 12/19/2001 - 12/21/2001 |
| Standby Hunt Date Codes | GDA-ESAA | 12/17/2001 - 12/21/2001 |
| Standby Hunt Date Codes | GDA-FS01 | 12/03/2001 - 12/05/2001 |
| Standby Hunt Date Codes | GDA-FS02 | 12/05/2001 - 12/07/2001 |
| Standby Hunt Date Codes | GDA-FS03 | 01/07/2002 - 01/09/2002 |
| Standby Hunt Date Codes | GDA-FS04 | 01/09/2002 - 01/11/2002 |
| Standby Hunt Date Codes | GDA-FSAA | 12/03/2001 - 01/11/2002 |
| Standby Hunt Date Codes | GDA-GN01 | 12/10/2001 - 12/12/2001 |
| Standby Hunt Date Codes | GDA-GN02 | 12/12/2001 - 12/14/2001 |
| Standby Hunt Date Codes | GDA-GNAA | 12/10/2001 - 12/14/2001 |
| Standby Hunt Date Codes | GDA-GR01 | 11/19/2001 - 11/21/2001 |
| Standby Hunt Date Codes | GJE-EL02 | 01/09/2002 - 01/11/2002 |
| Standby Hunt Date Codes | GJE-ELAA | 01/07/2002 - 01/11/2002 |
| Standby Hunt Date Codes | GJE-JD01 | 01/25/2002 - 01/27/2002 |
| Standby Hunt Date Codes | GJE-JD02 | 02/01/2002 - 02/03/2002 |
| Standby Hunt Date Codes | GJE-JDAA | 01/25/2002 - 02/03/2002 |
| Standby Hunt Date Codes | GTS-CA01 | 04/15/2002 - 04/17/2002 |
| Standby Hunt Date Codes | GTS-CA02 | 04/19/2002 - 04/21/2002 |
| Standby Hunt Date Codes | GTS-CA03 | 04/26/2002 - 04/28/2002 |
| Standby Hunt Date Codes | GTS-CAAA | 04/15/2002 - 04/28/2002 |
| Standby Hunt Date Codes | GTS-GE01 | 04/13/2002 - 04/15/2002 |
| Standby Hunt Date Codes | GTS-GE02 | 04/20/2002 - 04/22/2002 |
| Standby Hunt Date Codes | GTS-GE03 | 04/27/2002 - 04/29/2002 |
| | | |

| TYPE | CODE | DESCRIPTION |
|-------------------------|----------|-------------------------|
| Standby Hunt Date Codes | GTS-GEAA | 04/13/2002 - 04/29/2002 |
| Standby Hunt Date Codes | GTS-JD01 | 04/05/2002 - 04/07/2002 |
| Standby Hunt Date Codes | GTS-JD02 | 04/19/2002 - 04/21/2002 |
| Standby Hunt Date Codes | GTS-JDAA | 04/05/2002 - 04/21/2002 |
| Standby Hunt Date Codes | GTS-KE01 | 04/10/2002 - 04/12/2002 |
| Standby Hunt Date Codes | GTS-KE02 | 04/17/2002 - 04/19/2002 |
| Standby Hunt Date Codes | GTS-KE03 | 04/24/2002 - 04/26/2002 |
| Standby Hunt Date Codes | GTS-KEAA | 04/10/2002 - 04/26/2002 |
| Standby Hunt Date Codes | GTS-MA01 | 04/27/2002 - 04/29/2002 |
| Standby Hunt Date Codes | GTS-MAAA | 04/27/2002 - 04/29/2002 |
| Standby Hunt Date Codes | GTS-PM01 | 04/15/2002 - 04/17/2002 |
| Standby Hunt Date Codes | GTS-PM02 | 04/19/2002 - 04/21/2002 |
| Standby Hunt Date Codes | GTS-PM03 | 04/26/2002 - 04/28/2002 |
| Standby Hunt Date Codes | GTS-PMAA | 04/15/2002 - 04/28/2002 |
| Standby Hunt Date Codes | GTS-SA01 | 04/12/2002 - 04/14/2002 |
| Standby Hunt Date Codes | GTS-SA02 | 04/19/2002 - 04/21/2002 |
| Standby Hunt Date Codes | GTS-SAAA | 04/12/2002 - 04/21/2002 |
| Standby Hunt Date Codes | GTS-WB01 | 04/02/2002 - 04/04/2002 |
| Standby Hunt Date Codes | GTS-WB02 | 04/09/2002 - 04/11/2002 |
| Standby Hunt Date Codes | GTS-WB03 | 04/16/2002 - 04/18/2002 |
| Standby Hunt Date Codes | GTS-WB04 | 04/23/2002 - 04/25/2002 |
| Standby Hunt Date Codes | GTS-WBAA | 04/02/2002 - 04/25/2002 |
| Standby Hunt Date Codes | GXX-MM01 | 02/08/2002 - 02/10/2002 |
| Standby Hunt Date Codes | GXX-MM02 | 02/15/2002 - 02/17/2002 |
| Standby Hunt Date Codes | GXX-MMAA | 02/08/2002 - 02/17/2002 |
| Standby Hunt Date Codes | SXX-MM01 | 02/08/2002 - 02/10/2002 |
| Standby Hunt Date Codes | SXX-MMAA | 02/08/2002 - 02/10/2002 |
| Standby Hunt Date Codes | WXX-MM01 | 02/15/2002 - 02/17/2002 |
| Standby Hunt Date Codes | WXX-MM02 | 02/22/2002 - 02/24/2002 |
| Standby Hunt Date Codes | WXX-MMAA | 02/15/2002 - 02/24/2002 |
| Standby Hunt Date Codes | YAL-MU01 | 09/29/2001 - 09/30/2001 |

| TVDE | CODE | DESCRIPTION |
|-------------------------|----------|-------------------------|
| ТҮРЕ | CODE | DESCRIPTION |
| Standby Hunt Date Codes | YAL-MUAA | 09/29/2001 - 09/30/2001 |
| Standby Hunt Date Codes | YDA-AC01 | 11/23/2001 - 11/25/2001 |
| Standby Hunt Date Codes | YDA-ACAA | 11/23/2001 - 11/25/2001 |
| Standby Hunt Date Codes | YDA-CP01 | 11/23/2001 - 11/25/2001 |
| Standby Hunt Date Codes | YDA-CP02 | 12/28/2001 - 12/30/2001 |
| Standby Hunt Date Codes | YDA-CP03 | 01/04/2002 - 01/06/2002 |
| Standby Hunt Date Codes | YDA-CPAA | 11/23/2001 - 01/06/2002 |
| Standby Hunt Date Codes | YDA-HV01 | 12/26/2001 - 12/28/2001 |
| Standby Hunt Date Codes | YDA-HVAA | 12/26/2001 - 12/28/2001 |
| Standby Hunt Date Codes | YDA-SA01 | 11/10/2001 - 11/11/2001 |
| Standby Hunt Date Codes | YDA-SAAA | 11/10/2001 - 11/11/2001 |
| Standby Hunt Date Codes | YDA-SF01 | 11/03/2001 - 11/04/2001 |
| Standby Hunt Date Codes | YDA-SFAA | 11/03/2001 - 11/04/2001 |
| Standby Hunt Date Codes | YDE-AC01 | 12/27/2001 - 12/29/2001 |
| Standby Hunt Date Codes | YDE-AC02 | 01/12/2002 - 01/13/2002 |
| Standby Hunt Date Codes | YDE-ACAA | 12/27/2001 - 01/13/2002 |
| Standby Hunt Date Codes | YDE-BG01 | 11/23/2001 - 11/25/2001 |
| Standby Hunt Date Codes | GDA-MSAA | 12/18/2001 - 01/10/2002 |
| Standby Hunt Date Codes | GDA-MT01 | 12/14/2001 - 12/16/2001 |
| Standby Hunt Date Codes | GDA-MT02 | 12/28/2001 - 12/30/2001 |
| Standby Hunt Date Codes | GDA-MT03 | 01/11/2002 - 01/13/2002 |
| Standby Hunt Date Codes | GDA-MTAA | 12/14/2001 - 01/13/2002 |
| Standby Hunt Date Codes | GDA-OS01 | 11/03/2001 - 11/05/2001 |
| Standby Hunt Date Codes | GDA-OS02 | 11/10/2001 - 11/12/2001 |
| Standby Hunt Date Codes | GDA-OS03 | 12/01/2001 - 12/03/2001 |
| Standby Hunt Date Codes | GDA-OS04 | 12/08/2001 - 12/10/2001 |
| Standby Hunt Date Codes | GDA-OSAA | 11/03/2001 - 12/10/2001 |
| Standby Hunt Date Codes | GDA-PF01 | 12/04/2001 - 12/06/2001 |
| Standby Hunt Date Codes | GDA-PF02 | 12/11/2001 - 12/13/2001 |
| Standby Hunt Date Codes | GDA-PF03 | 12/18/2001 - 12/20/2001 |
| Standby Hunt Date Codes | GDA-PF04 | 01/08/2002 - 01/10/2002 |
| | | |

| TYPE | CODE | DESCRIPTION |
|-------------------------|----------|-------------------------|
| Standby Hunt Date Codes | GDA-PF05 | 01/15/2002 - 01/17/2002 |
| Standby Hunt Date Codes | GDA-PF06 | 01/22/2002 - 01/24/2002 |
| Standby Hunt Date Codes | GDA-PF07 | 01/29/2002 - 01/31/2002 |
| Standby Hunt Date Codes | GDA-PFAA | 12/04/2001 - 01/31/2002 |
| Standby Hunt Date Codes | GDA-RC01 | 11/14/2001 - 11/16/2001 |
| Standby Hunt Date Codes | GDA-RC02 | 02/04/2002 - 02/06/2002 |
| Standby Hunt Date Codes | GDA-RC03 | 02/07/2002 - 02/09/2002 |
| Standby Hunt Date Codes | GDA-RCAA | 11/14/2001 - 02/09/2002 |
| Standby Hunt Date Codes | GDA-SA01 | 11/16/2001 - 11/18/2001 |
| Standby Hunt Date Codes | GDA-SAAA | 11/16/2001 - 11/18/2001 |
| Standby Hunt Date Codes | GDA-WB01 | 11/05/2001 - 11/07/2001 |
| Standby Hunt Date Codes | GDA-WB02 | 11/12/2001 - 11/14/2001 |
| Standby Hunt Date Codes | GDA-WB03 | 12/03/2001 - 12/05/2001 |
| Standby Hunt Date Codes | GDA-WB04 | 12/10/2001 - 12/12/2001 |
| Standby Hunt Date Codes | GDA-WBAA | 11/05/2001 - 12/12/2001 |
| Standby Hunt Date Codes | GDE-BB01 | 11/13/2001 - 11/15/2001 |
| Standby Hunt Date Codes | GDE-BB02 | 12/04/2001 - 12/06/2001 |
| Standby Hunt Date Codes | GDE-BB03 | 12/17/2001 - 12/19/2001 |
| Standby Hunt Date Codes | GDE-BBAA | 11/13/2001 - 12/19/2001 |
| Standby Hunt Date Codes | GDE-BS01 | 11/24/2001 - 11/28/2001 |
| Standby Hunt Date Codes | GDE-BSAA | 11/24/2001 - 11/28/2001 |
| Standby Hunt Date Codes | GDE-BW01 | 01/08/2002 - 01/10/2002 |
| Standby Hunt Date Codes | GDE-BW02 | 01/22/2002 - 01/24/2002 |
| Standby Hunt Date Codes | GDE-BWAA | 01/08/2002 - 01/24/2002 |
| Standby Hunt Date Codes | GDE-CB01 | 11/28/2001 - 11/30/2001 |
| Standby Hunt Date Codes | GDE-CB02 | 12/05/2001 - 12/07/2001 |
| Standby Hunt Date Codes | GDE-CB03 | 12/12/2001 - 12/14/2001 |
| Standby Hunt Date Codes | GDE-CBAA | 11/28/2001 - 12/14/2001 |
| Standby Hunt Date Codes | GDE-CC01 | 11/28/2001 - 11/30/2001 |
| Standby Hunt Date Codes | GDE-CCAA | 11/28/2001 - 11/30/2001 |
| Standby Hunt Date Codes | GDE-CP01 | 12/10/2001 - 12/14/2001 |

| TYPE | CODE | DESCRIPTION |
|-------------------------|----------|-------------------------|
| Standby Hunt Date Codes | GDE-CP02 | 12/17/2001 - 12/21/2001 |
| Standby Hunt Date Codes | GDE-CP03 | 01/14/2002 - 01/18/2002 |
| Standby Hunt Date Codes | GDE-CPAA | 12/10/2001 - 01/18/2002 |
| | | |
| Standby Hunt Date Codes | GDE-DH01 | 01/07/2002 - 01/09/2002 |
| Standby Hunt Date Codes | GDE-DH02 | 01/09/2002 - 01/11/2002 |
| Standby Hunt Date Codes | GDE-DHAA | 01/07/2002 - 01/11/2002 |
| Standby Hunt Date Codes | GDE-DS01 | 12/07/2001 - 12/09/2001 |
| Standby Hunt Date Codes | GDE-DSAA | 12/07/2001 - 12/09/2001 |
| Standby Hunt Date Codes | GDE-EN01 | 11/06/2001 - 11/09/2001 |
| Standby Hunt Date Codes | GDE-EN02 | 11/12/2001 - 11/15/2001 |
| Standby Hunt Date Codes | GDE-ENAA | 11/06/2001 - 11/15/2001 |
| Standby Hunt Date Codes | GDE-ES01 | 12/03/2001 - 12/05/2001 |
| Standby Hunt Date Codes | GDE-ES02 | 12/05/2001 - 12/07/2001 |
| Standby Hunt Date Codes | GDE-ESAA | 12/03/2001 - 12/07/2001 |
| Standby Hunt Date Codes | GDE-FB01 | 12/17/2001 - 12/19/2001 |
| Standby Hunt Date Codes | GDE-FB02 | 12/19/2001 - 12/21/2001 |
| Standby Hunt Date Codes | GDE-FBAA | 12/17/2001 - 12/21/2001 |
| Standby Hunt Date Codes | GDE-GE01 | 12/08/2002 - 12/10/2002 |
| Standby Hunt Date Codes | GDE-GEAA | 12/08/2002 - 12/10/2002 |
| Standby Hunt Date Codes | GDE-GN01 | 12/04/2001 - 12/06/2001 |
| Standby Hunt Date Codes | GDE-GNAA | 12/04/2001 - 12/06/2001 |
| Standby Hunt Date Codes | GDE-GS01 | 01/07/2002 - 01/09/2002 |
| Standby Hunt Date Codes | GDE-GS02 | 01/14/2002 - 01/16/2002 |
| Standby Hunt Date Codes | GDE-GSAA | 01/07/2002 - 01/16/2002 |
| Standby Hunt Date Codes | GDE-HC01 | 01/07/2002 - 01/09/2002 |
| Standby Hunt Date Codes | GDE-HC02 | 01/14/2002 - 01/16/2002 |
| Standby Hunt Date Codes | ADE-BG01 | 10/08/2001 - 10/12/2001 |
| Standby Hunt Date Codes | ADE-BG02 | 10/22/2001 - 10/26/2001 |
| Standby Hunt Date Codes | ADE-BGAA | 10/08/2001 - 10/26/2001 |
| Standby Hunt Date Codes | ADE-CP01 | 12/03/2001 - 12/07/2001 |
| Standby Hunt Date Codes | ADE-CPAA | 12/03/2001 - 12/07/2001 |
| | | |

| TYPE | CODE | DESCRIPTION |
|-------------------------|----------|-------------------------|
| Standby Hunt Date Codes | ADE-DH01 | 12/03/2001 - 12/07/2001 |
| Standby Hunt Date Codes | ADE-DHAA | 12/03/2001 - 12/07/2001 |
| Standby Hunt Date Codes | ADE-DS01 | 11/16/2001 - 11/20/2001 |
| Standby Hunt Date Codes | ADE-DSAA | 11/16/2001 - 11/20/2001 |
| Standby Hunt Date Codes | ADE-EL01 | 10/08/2001 - 10/12/2001 |
| Standby Hunt Date Codes | ADE-EL02 | 10/15/2001 - 10/19/2001 |
| Standby Hunt Date Codes | ADE-ELAA | 10/08/2001 - 10/19/2001 |
| Standby Hunt Date Codes | ADE-FB01 | 10/15/2001 - 10/17/2001 |
| Standby Hunt Date Codes | ADE-FB02 | 10/17/2001 - 10/19/2001 |
| Standby Hunt Date Codes | ADE-FBAA | 10/15/2001 - 10/19/2001 |
| Standby Hunt Date Codes | ADE-GR01 | 10/29/2001 - 11/02/2001 |
| Standby Hunt Date Codes | ADE-GR02 | 11/12/2001 - 11/16/2001 |
| Standby Hunt Date Codes | ADE-GR03 | 12/03/2001 - 12/07/2001 |
| Standby Hunt Date Codes | ADE-GR04 | 12/17/2001 - 12/21/2001 |
| Standby Hunt Date Codes | ADE-GRAA | 10/29/2001 - 12/21/2001 |
| Standby Hunt Date Codes | ADE-HS01 | 10/29/2001 - 10/31/2001 |
| Standby Hunt Date Codes | ADE-HS02 | 11/05/2001 - 11/07/2001 |
| Standby Hunt Date Codes | ADE-HS03 | 11/12/2001 - 11/14/2001 |
| Standby Hunt Date Codes | ADE-HSAA | 10/29/2001 - 11/14/2001 |
| Standby Hunt Date Codes | ADE-JD01 | 11/02/2001 - 11/06/2001 |
| Standby Hunt Date Codes | ADE-JDAA | 11/02/2001 - 11/06/2001 |
| Standby Hunt Date Codes | ADE-KC01 | 10/05/2001 - 10/07/2001 |
| Standby Hunt Date Codes | ADE-KC02 | 10/12/2001 - 10/14/2001 |
| Standby Hunt Date Codes | ADE-KCAA | 10/05/2001 - 10/14/2001 |
| Standby Hunt Date Codes | ADE-KE01 | 10/17/2001 - 10/19/2001 |
| Standby Hunt Date Codes | ADE-KE02 | 10/24/2001 - 10/26/2001 |
| Standby Hunt Date Codes | ADE-KEAA | 10/17/2001 - 10/26/2001 |
| Standby Hunt Date Codes | ADE-MM01 | 09/28/2001 - 10/01/2001 |
| Standby Hunt Date Codes | ADE-MM02 | 10/08/2001 - 10/11/2001 |
| Standby Hunt Date Codes | ADE-MM03 | 10/15/2001 - 10/18/2001 |
| Standby Hunt Date Codes | ADE-MM04 | 10/22/2001 - 10/25/2001 |

| TYPE | CODE | DESCRIPTION |
|-------------------------|----------|-------------------------|
| Standby Hunt Date Codes | ADE-MMAA | 09/28/2001 - 10/25/2001 |
| Standby Hunt Date Codes | ADE-PA01 | 10/04/2001 - 10/08/2001 |
| Standby Hunt Date Codes | ADE-PA02 | 10/18/2001 - 10/22/2001 |
| Standby Hunt Date Codes | ADE-PAAA | 10/04/2001 - 10/22/2001 |
| Standby Hunt Date Codes | ADE-WB01 | 10/01/2001 - 10/05/2001 |
| Standby Hunt Date Codes | ADE-WB02 | 10/08/2001 - 10/12/2001 |
| Standby Hunt Date Codes | ADE-WBAA | 10/01/2001 - 10/12/2001 |
| Standby Hunt Date Codes | ALE-DB01 | 09/15/2001 - 09/16/2001 |
| Standby Hunt Date Codes | ALE-DB02 | 09/20/2001 - 09/21/2001 |
| Standby Hunt Date Codes | ALE-DB03 | 09/22/2001 - 09/23/2001 |
| Standby Hunt Date Codes | ALE-DBAA | 09/15/2001 - 09/23/2001 |
| Standby Hunt Date Codes | ALE-GU01 | 09/14/2001 - 09/16/2001 |
| Standby Hunt Date Codes | ALE-GUAA | 09/14/2001 - 09/16/2001 |
| Standby Hunt Date Codes | ALE-MD01 | 09/14/2001 - 09/16/2001 |
| Standby Hunt Date Codes | ALE-MDAA | 09/14/2001 - 09/16/2001 |
| Standby Hunt Date Codes | ALE-MU01 | 09/10/2001 - 09/11/2001 |
| Standby Hunt Date Codes | GDE-NS02 | 11/09/2001 - 11/11/2001 |
| Standby Hunt Date Codes | GDE-NS03 | 11/16/2001 - 11/18/2001 |
| Standby Hunt Date Codes | GDE-NS04 | 11/23/2001 - 11/25/2001 |
| Standby Hunt Date Codes | GDE-NSAA | 11/02/2001 - 11/25/2001 |
| Standby Hunt Date Codes | GDE-PA01 | 11/01/2001 - 11/05/2001 |
| Standby Hunt Date Codes | GDE-PA02 | 11/15/2001 - 11/19/2001 |
| Standby Hunt Date Codes | GDE-PAAA | 11/01/2001 - 11/19/2001 |
| Standby Hunt Date Codes | GDE-PM01 | 11/17/2001 - 11/19/2001 |
| Standby Hunt Date Codes | GDE-PM02 | 11/24/2001 - 11/26/2001 |
| Standby Hunt Date Codes | GDE-PM03 | 12/01/2001 - 12/03/2001 |
| Standby Hunt Date Codes | GDE-PM04 | 12/08/2001 - 12/10/2001 |
| Standby Hunt Date Codes | GDE-PMAA | 11/17/2001 - 12/10/2001 |
| Standby Hunt Date Codes | GDE-RC01 | 10/30/2001 - 11/02/2001 |
| Standby Hunt Date Codes | GDE-RC02 | 11/05/2001 - 11/08/2001 |
| Standby Hunt Date Codes | GDE-RC03 | 01/21/2002 - 01/24/2002 |
| - | | |

| TYPE | CODE | DESCRIPTION |
|-------------------------|----------|-------------------------|
| Standby Hunt Date Codes | GDE-RCAA | 10/30/2001 - 01/24/2002 |
| Standby Hunt Date Codes | GDE-SC01 | 12/03/2001 - 12/05/2001 |
| Standby Hunt Date Codes | GDE-SC02 | 12/05/2001 - 12/07/2001 |
| Standby Hunt Date Codes | GDE-SC03 | 12/10/2001 - 12/12/2001 |
| Standby Hunt Date Codes | GDE-SC04 | 12/12/2001 - 12/14/2001 |
| Standby Hunt Date Codes | GDE-SCAA | 12/03/2001 - 12/14/2001 |
| Standby Hunt Date Codes | GDE-SD01 | 11/30/2001 - 12/02/2001 |
| Standby Hunt Date Codes | GDE-SDAA | 11/30/2001 - 12/02/2001 |
| Standby Hunt Date Codes | GDE-SO01 | 11/09/2001 - 11/11/2001 |
| Standby Hunt Date Codes | GDE-SO02 | 11/16/2001 - 11/18/2001 |
| Standby Hunt Date Codes | GDE-SOAA | 11/09/2001 - 11/18/2001 |
| Standby Hunt Date Codes | GDE-SS01 | 11/13/2001 - 11/15/2001 |
| Standby Hunt Date Codes | GDE-SSAA | 11/13/2001 - 11/15/2001 |
| Standby Hunt Date Codes | GDE-WO01 | 11/02/2001 - 11/04/2001 |
| Standby Hunt Date Codes | GDE-WO02 | 11/05/2001 - 11/07/2001 |
| Standby Hunt Date Codes | GDE-WO03 | 11/09/2001 - 11/11/2001 |
| Standby Hunt Date Codes | GDE-WO04 | 11/13/2001 - 11/15/2001 |
| Standby Hunt Date Codes | GDE-WOAA | 11/02/2001 - 11/15/2001 |
| Standby Hunt Date Codes | GFH-FB01 | 01/25/2002 - 01/27/2002 |
| Standby Hunt Date Codes | GFH-FBAA | 01/25/2002 - 01/27/2002 |
| Standby Hunt Date Codes | GFH-GR01 | 01/21/2001 - 01/23/2001 |
| Standby Hunt Date Codes | GFH-GR02 | 01/28/2002 - 01/30/2002 |
| Standby Hunt Date Codes | GFH-GRAA | 01/21/2001 - 01/30/2002 |
| Standby Hunt Date Codes | GFH-KC01 | 01/18/2002 - 01/20/2002 |
| Standby Hunt Date Codes | GFH-KCAA | 01/18/2002 - 01/20/2002 |
| Standby Hunt Date Codes | GFH-MA01 | 02/23/2002 - 02/25/2002 |
| Standby Hunt Date Codes | GFH-MA02 | 03/02/2002 - 03/04/2002 |
| Standby Hunt Date Codes | GFH-MA03 | 03/09/2002 - 03/11/2002 |
| Standby Hunt Date Codes | GFH-MA04 | 03/16/2002 - 03/18/2002 |
| Standby Hunt Date Codes | GFH-MAAA | 02/23/2002 - 03/18/2002 |
| Standby Hunt Date Codes | GFH-MD01 | 03/02/2002 - 03/04/2002 |

| TYPE | CODE | DESCRIPTION |
|-------------------------|----------|-------------------------|
| Standby Hunt Date Codes | GFH-MD02 | 03/16/2002 - 03/18/2002 |
| Standby Hunt Date Codes | GFH-MDAA | 03/02/2002 - 03/18/2002 |
| Standby Hunt Date Codes | GFH-MT01 | 01/25/2002 - 01/27/2002 |
| Standby Hunt Date Codes | GFH-MT02 | 02/08/2002 - 02/10/2002 |
| Standby Hunt Date Codes | GFH-MTAA | 01/25/2002 - 02/10/2002 |
| Standby Hunt Date Codes | GFH-OS01 | 03/09/2002 - 03/11/2002 |
| Standby Hunt Date Codes | GFH-OSAA | 03/09/2002 - 03/11/2002 |
| Standby Hunt Date Codes | GFH-PP01 | 02/16/2002 - 02/18/2002 |
| Standby Hunt Date Codes | GFH-PP02 | 03/02/2002 - 03/04/2002 |
| Standby Hunt Date Codes | GFH-PPAA | 02/16/2002 - 03/04/2002 |
| Standby Hunt Date Codes | GFH-RP01 | 02/01/2002 - 02/03/2002 |
| Standby Hunt Date Codes | GFH-RP02 | 02/08/2002 - 02/10/2002 |
| Standby Hunt Date Codes | GFH-RP03 | 02/15/2002 - 02/17/2002 |
| Standby Hunt Date Codes | GFH-RPAA | 02/01/2002 - 02/17/2002 |
| Standby Hunt Date Codes | GFH-SF01 | 02/23/2002 - 02/25/2002 |
| Standby Hunt Date Codes | GFH-SF02 | 03/16/2002 - 03/18/2002 |
| Standby Hunt Date Codes | GFH-SFAA | 02/23/2002 - 03/18/2002 |
| Standby Hunt Date Codes | GJE-BG01 | 02/08/2002 - 02/10/2002 |
| Standby Hunt Date Codes | GJE-BGAA | 02/08/2002 - 02/10/2002 |
| Standby Hunt Date Codes | GJE-BS01 | 11/10/2001 - 11/12/2001 |
| Standby Hunt Date Codes | GJE-BS02 | 12/08/2001 - 12/10/2001 |
| Standby Hunt Date Codes | GJE-BS03 | 01/12/2002 - 01/14/2002 |
| Standby Hunt Date Codes | GJE-BSAA | 11/10/2001 - 01/14/2002 |
| Standby Hunt Date Codes | GJE-CP01 | 01/25/2002 - 01/27/2002 |
| Standby Hunt Date Codes | GJE-CP02 | 02/01/2002 - 02/03/2002 |
| Standby Hunt Date Codes | GJE-CP03 | 02/08/2002 - 02/10/2002 |
| Standby Hunt Date Codes | GJE-CPAA | 01/25/2002 - 02/10/2002 |
| Standby Hunt Date Codes | GJE-DM01 | 01/14/2002 - 01/16/2002 |
| Standby Hunt Date Codes | GJE-DM02 | 01/16/2002 - 01/18/2002 |
| Standby Hunt Date Codes | GJE-DM03 | 01/21/2002 - 01/23/2002 |
| Standby Hunt Date Codes | GJE-DM04 | 01/23/2002 - 01/25/2002 |
| | | |

| TYPE | CODE | DESCRIPTION |
|-------------------------|----------|-------------------------|
| Standby Hunt Date Codes | GJE-DMAA | 01/14/2002 - 01/25/2002 |
| Standby Hunt Date Codes | GJE-EL01 | 01/07/2002 - 01/09/2002 |
| Standby Hunt Date Codes | GDA-GRAA | 11/19/2001 - 11/21/2001 |
| Standby Hunt Date Codes | GDA-GS01 | 01/09/2002 - 01/11/2002 |
| Standby Hunt Date Codes | GDA-GS02 | 10/16/2002 - 10/18/2002 |
| Standby Hunt Date Codes | GDA-GSAA | 01/09/2002 - 10/18/2002 |
| Standby Hunt Date Codes | GDA-HC01 | 01/09/2002 - 01/11/2002 |
| Standby Hunt Date Codes | GDA-HC02 | 01/16/2002 - 01/18/2002 |
| Standby Hunt Date Codes | GDA-HCAA | 01/09/2002 - 01/18/2002 |
| Standby Hunt Date Codes | GDA-HS01 | 11/26/2001 - 11/28/2001 |
| Standby Hunt Date Codes | GDA-HS02 | 12/03/2001 - 12/05/2001 |
| Standby Hunt Date Codes | GDA-HS03 | 12/10/2001 - 12/12/2001 |
| Standby Hunt Date Codes | GDA-HS04 | 12/17/2001 - 12/19/2001 |
| Standby Hunt Date Codes | GDA-HSAA | 11/26/2001 - 12/19/2001 |
| Standby Hunt Date Codes | GDA-HV01 | 01/07/2002 - 01/09/2002 |
| Standby Hunt Date Codes | GDA-HV02 | 01/14/2002 - 01/16/2002 |
| Standby Hunt Date Codes | GDA-HV03 | 01/22/2002 - 01/24/2002 |
| Standby Hunt Date Codes | GDA-HVAA | 01/07/2002 - 01/24/2002 |
| Standby Hunt Date Codes | GDA-IL01 | 12/12/2001 - 12/14/2001 |
| Standby Hunt Date Codes | GDA-IL02 | 01/02/2002 - 01/04/2002 |
| Standby Hunt Date Codes | GDA-IL03 | 01/09/2002 - 01/11/2002 |
| Standby Hunt Date Codes | GDA-IL04 | 01/16/2002 - 01/18/2002 |
| Standby Hunt Date Codes | GDA-ILAA | 12/12/2001 - 01/18/2002 |
| Standby Hunt Date Codes | GDA-JD01 | 11/07/2001 - 11/09/2001 |
| Standby Hunt Date Codes | GDA-JD02 | 11/09/2001 - 11/11/2001 |
| Standby Hunt Date Codes | GDA-JD03 | 11/14/2001 - 11/16/2001 |
| Standby Hunt Date Codes | GDA-JDAA | 11/07/2001 - 11/16/2001 |
| Standby Hunt Date Codes | GDA-KE01 | 10/31/2001 - 11/02/2001 |
| Standby Hunt Date Codes | GDA-KE02 | 11/07/2001 - 11/09/2001 |
| Standby Hunt Date Codes | GDA-KE03 | 11/28/2001 - 11/30/2001 |
| Standby Hunt Date Codes | GDA-KE04 | 12/03/2001 - 12/05/2001 |

| TYPE | CODE | DESCRIPTION |
|-------------------------|----------|-------------------------|
| Standby Hunt Date Codes | GDA-KE05 | 12/06/2001 - 12/08/2001 |
| Standby Hunt Date Codes | GDA-KE06 | 12/12/2001 - 12/14/2001 |
| Standby Hunt Date Codes | GDA-KEAA | 10/31/2001 - 12/14/2001 |
| Standby Hunt Date Codes | GDA-KS01 | 11/16/2001 - 11/18/2001 |
| Standby Hunt Date Codes | GDA-KSAA | 11/16/2001 - 11/18/2001 |
| Standby Hunt Date Codes | GDA-LB01 | 12/11/2001 - 12/13/2001 |
| Standby Hunt Date Codes | GDA-LBAA | 12/11/2001 - 12/13/2001 |
| Standby Hunt Date Codes | GDA-LW01 | 01/07/2002 - 01/09/2002 |
| Standby Hunt Date Codes | GDA-LWAA | 01/07/2002 - 01/09/2002 |
| Standby Hunt Date Codes | GDA-MM01 | 11/28/2001 - 11/30/2001 |
| Standby Hunt Date Codes | GDA-MM02 | 12/03/2001 - 12/05/2001 |
| Standby Hunt Date Codes | GDA-MM03 | 12/05/2001 - 12/07/2001 |
| Standby Hunt Date Codes | GDA-MMAA | 11/28/2001 - 12/07/2001 |
| Standby Hunt Date Codes | GDA-MS01 | 12/18/2001 - 12/20/2001 |
| Standby Hunt Date Codes | GDA-MS02 | 01/08/2002 - 01/10/2002 |

List of Counties

- 1. UPTON
- 2. UVALDE
- 3. VAL VERDE
- 4. VAN ZANDT
- 5. VICTORIA
- 6. WALKER
- 7. WALLER
- 8. WARD
- 9. WASHINGTON
- 10. WEBB
- 11. WHARTON
- 12. WHEELER
- 13. WICHITA

- 14. WILBARGER
- 15. WILLACY
- 16. WILLIAMSON
- 17. WILSON
- 18. WINKLER
- 19. WISE
- 20. WOOD
- 21. YOAKUM
- 22. YOUNG
- 23. ZAPATA
- 24. ZAVALA
- 25. Other
- 26. TERRY
- 27. THROCKMORTON
- 28. TITUS
- 29. TOM GREEN
- 30. TRAVIS
- 31. TRINITY
- 32. TYLER
- 33. UPSHUR
- 34. DONLEY
- 35. DUVAL
- 36. EASTLAND
- 37. ECTOR
- 38. EDWARDS
- 39. ELLIS
- 40. EL PASO
- 41. ERATH
- 42. FALLS
- 43. FANNIN
- 44. FAYETTE
- 45. FISHER
- 46. FLOYD
- 47. FOARD
- 48. FORT BEND
- 49. FRANKLIN
- 50. FREESTONE
- 51. FRIO

- 52. GAINES
- 53. GALVESTON
- 54. GARZA
- 55. GILLESPIE
- 56. GLASSCOCK
- 57. GOLIAD
- 58. GONZALES
- 59. GRAY
- 60. GRAYSON
- 61. GREGG
- 62. GRIMES
- 63. GUADALUPE
- 64. HALE
- 65. HALL
- 66. HAMILTON
- 67. HANSFORD
- 68. HARDEMAN
- 69. HARDIN
- 70. HARRIS
- 71. HARRISON
- 72. HARTLEY
- 73. HASKELL
- 74. HAYS
- 75. HEMPHILL
- 76. HENDERSON
- 77. HIDALGO
- 78. HILL
- 79. HOCKLEY
- 80. HOOD
- 81. HOPKINS
- 82. HOUSTON
- 83. HOWARD
- 84. HUDSPETH
- 85. HUNT
- 86. HUTCHINSON
- 87. IRION
- 88. JACK
- 89. JACKSON

- 90. JASPER
- 91. JEFF DAVIS
- 92. JEFFERSON
- 93. JIM HOGG
- 94. JIM WELLS
- 95. JOHNSON
- 96. JONES
- 97. KARNES
- 98. KAUFMAN
- 99. KENDALL
- 100. KENEDY
- 101. KENT
- 102. KERR
- 103. KIMBLE
- 104. KING
- 105. KINNEY
- 106. KLEBERG
- 107. KNOX
- 108. LAMAR
- 109. LAMB
- 110. LAMPASAS
- 111. LA SALLE
- 112. LAVACA
- 113. LEE
- 114. LEON
- 115. LIBERTY
- 116. LIMESTONE
- 117. LIPSCOMB
- 118. LIVE OAK
- 119. LLANO
- 120. LOVING
- 121. LUBBOCK
- 122. LYNN
- 123. MCCULLOCH
- 124. MCLENNAN
- 125. MCMULLEN
- 126. MADISON
- 127. MARION

- 128. MARTIN
- 129. MASON
- 130. MATAGORDA
- 131. MAVERICK
- 132. MEDINA
- 133. MENARD
- 134. MIDLAND
- 135. MILAM
- 136. MILLS
- 137. MITCHELL
- 138. MONTAGUE
- 139. MONTGOMERY
- 140. MOORE
- 141. MORRIS
- 142. MOTLEY
- 143. NACOGDOCHES
- 144. ANDERSON
- 145. ANDREWS
- 146. ANGELINA
- 147. ARANSAS
- 148. ARCHER
- 149. ARMSTRONG
- 150. ATASCOSA
- 151. AUSTIN
- 152. BAILEY
- 153. BANDERA
- 154. BASTROP
- 155. BAYLOR
- 156. BEE
- 157. BELL
- 158. BEXAR
- 159. BLANCO
- 160. BORDEN
- 161. BOSQUE
- 162. BOWIE
- 163. BRAZORIA
- 164. BRAZOS
- 165. BREWSTER

- 166. BRISCOE
- 167. BROOKS
- 168. BROWN
- 169. BURLESON
- 170. BURNET
- 171. CALDWELL
- 172. CALHOUN
- 173. CALLAHAN
- 174. CAMERON
- 175. CAMP
- 176. CARSON
- 177. CASS
- 178. CASTRO
- 179. CHAMBERS
- 180. CHEROKEE
- 181. CHILDRESS
- 182. CLAY
- 183. COCHRAN
- 184. COKE
- 185. COLEMAN
- 186. COLLIN
- 187. COLLINGSWORTH
- 188. COLORADO
- 189. COMAL
- 190. COMANCHE
- 191. CONCHO
- 192. COOKE
- 193. CORYELL
- 194. COTTLE
- 195. CRANE
- 196. CROCKETT
- 197. CROSBY
- 198. CULBERSON
- 199. DALLAM
- 200. DALLAS
- 201. DAWSON
- 202. DEAF SMITH
- 203. DELTA

- 204. DENTON
- 205. DE WITT
- 206. DICKENS
- 207. DIMMIT
- 208. NAVARRO
- 209. NEWTON
- 210. NOLAN
- 211. NUECES
- 212. OCHILTREE
- 213. OLDHAM
- 214. ORANGE
- 215. PALO PINTO
- 216. PANOLA
- 217. PARKER
- 218. PARMER
- 219. PECOS
- 220. POLK
- 221. POTTER
- 222. PRESIDIO
- **223. RAINS**
- 224. RANDALL
- 225. REAGAN
- 226. REAL
- 227. RED RIVER
- 228. REEVES
- 229. REFUGIO
- 230. ROBERTS
- 231. ROBERTSON
- 232. ROCKWALL
- 233. RUNNELS
- 234. RUSK
- 235. SABINE
- 236. SAN AUGUSTINE
- 237. SAN JACINTO
- 238. SAN PATRICIO
- 239. SAN SABA
- 240. SCHLEICHER
- 241. SCURRY

- 242. SHACKELFORD
- 243. SHELBY
- 244. SHERMAN
- 245. SMITH
- 246. SOMERVELL
- 247. STARR
- 248. STEPHENS
- 249. STERLING
- 250. STONEWALL
- 251. SUTTON
- 252. SWISHER
- 253. TARRANT
- 254. TAYLOR
- 255. TERRELL

Appendix B

This appendix lists the questions and information required for ancillary data.

Fishing Licenses

| Item | Questions |
|--------------------|--|
| 599 Bonus Red Drum | Bay or Gulf? Length (in inches) Area Name County |

Access Other

| Item | Questions/Information |
|--|---|
| 132 Hunting Lease - Small | Name of area/ranch Total area (in acres) Primary county |
| 133 Hunting Lease - Medium | (Same as Hunting Lease- Small) |
| 134 Hunting Lease - Large | Name of area/ranch Total area (in acres) Primary county Number of owners |
| 292 Gold Texas Conservation Passport | Vehicle make Model Model year License plate no. VIN no. Home based city |
| 392 Silver Texas Conservation Passport | (Same as Gold Texas Conservation Passport) |
| 444 Texas Grand Slam | Enter Quantity (No maximum) Default value is 1 |
| 457 Texas Exotic Safari | Enter Quantity (No maximum) Default value is 1 |

| Item | Questions/Information |
|-------------------------------|--|
| 459 Texas Whitetail Bonanza | Enter Quantity (No maximum) Default value is 1 |
| 460 Texas Waterfowl Adventure | Enter Quantity (No maximum) Default value is 1 |
| 461 Texas Bigtime Bird Hunt | Enter Quantity (No maximum) Default value is 1 |
| 462 Texas Heritage Hunt | Enter Quantity (No maximum) Default value is 1 |
| 463 Texas Ultimate Bu | Enter Quantity (No maximum) Default value is 1 |
| 555 Collector Stamp | Enter Quantity (No maximum) Default value is 1 |
| 800 TPW Magazine - 1 year | Last name First name Middle name Suffix Address line 1 Address line 2 City State ZIP ZIP+4 |
| 801 TPW Magazine - 2 years | (Same as TPW Magazine - 1 year) |